



GETTING STARTED MANUAL



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Getting Started Steps

Step 1

Business Rules – SETUP | OPTIONS

- BOM Data
- Company
- Costing
- Cutting List
- Measurement
- Quote
- Quote Display
- Quote Tree
- User Defined Fields

Step 2

Glass Codes – RESOURCE | GLASS

- Enter Glass sq/m costs
- Add new Glass Codes
- Edit existing Glass Codes (if coding isn't appropriate)

Step 3

Add Labour Rates and Codes - RESOURCE | LABOUR

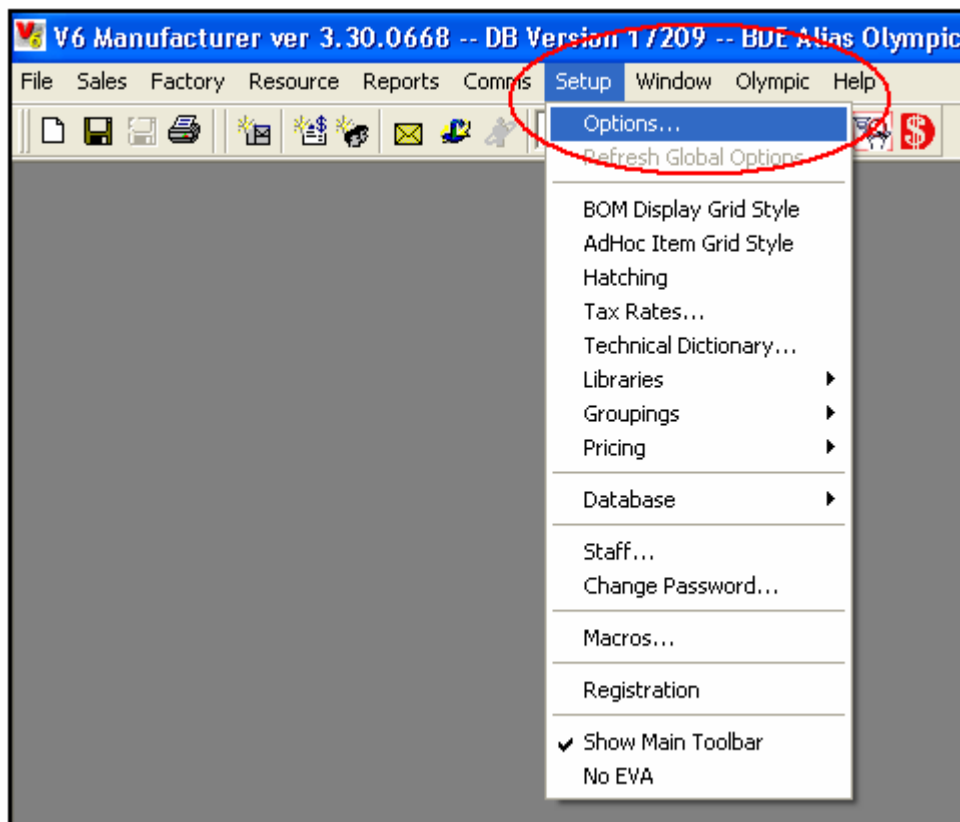
- Update Labour Values

SETUP Options (Business Rules)

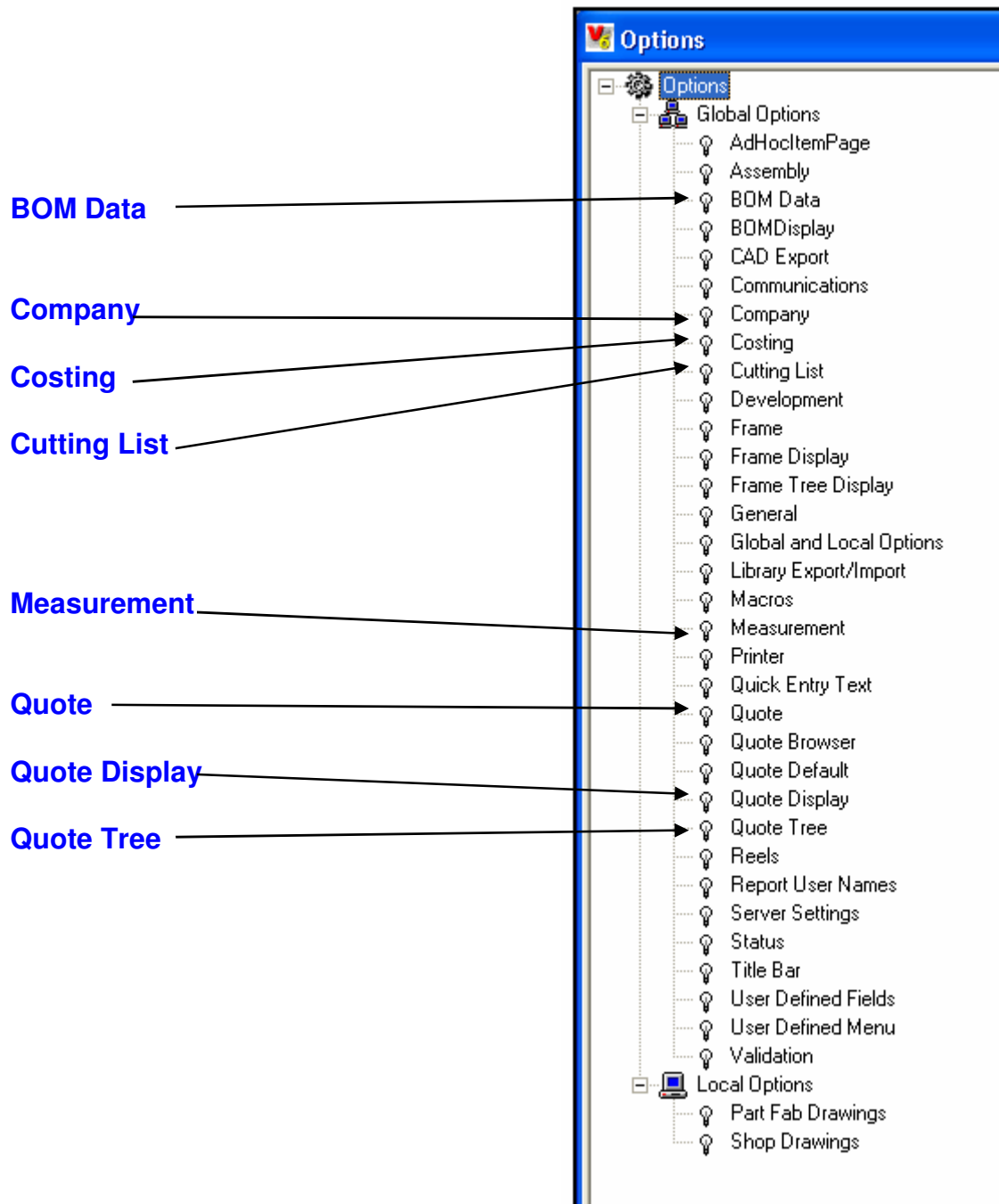
VERY IMPORTANT

Various Setup Options need to be considered and edited to suit your circumstances BEFORE proceeding further with any of the other aspects of the V6 Estimator™ system.

These Options control how V6 will cost your quotes, which aspects of pricing you wish to have displayed, which optimisation method you wish use, etc...



The important SETUP OPTIONS for the OLYMPIC database are considered to be –



■ Bill of Materials

1. ALWAYS SAVE BOM must be ticked for commercial quotes which use Full Bar Roundup

2. SAVE BAR CUTS INFORMATION is needed if you wish to run the secondary Optimisation report

The screenshot shows the 'BOM Data' dialog box with the following settings:

- Bill of Materials:**
 - Always Save BOM (An arrow points to this checkbox from the text '1. ALWAYS SAVE BOM must be ticked...')
 - Always Calculate Ref Points
 - Save Reference Point Information
 - Save Bar Cuts Information (An arrow points to this checkbox from the text '2. SAVE BAR CUTS INFORMATION is needed...')
 - Populate BOM_FRAME_LINK table
 - Populate BOM_FRAME_OPTION table
 - Purge BOM Records: on Startup for Quotes Older than Days
- Generate BOM on quote status:** [Dropdown menu]
- Calculate status:** [Dropdown menu, value: New Item]
- Set Bag Res ObjID to Parent
- Save Frame Images:**
 - Save Frame Image to BOM_FRAME_LINK
 - Level of Nesting to Save:
 - Always Save Frame Images
 - Save Image Status: [Dropdown menu, value: Accepted]
 - Frame Image (Pixels): Width: Height:
- Save Glass Images:**
 - Save Glass Images to BOM_FILL_LINK
 - Glass Image (Pixels): Width: Height:

Buttons at the bottom: OK, Cancel, Apply, Restore

This is where your company details should be entered.

Company

General

Site Name:

Company Name: Soft Tech Australia

Telephone: 02 4628 5955 Fax: 02 4628 6955

Address: 10 Warby St
Campbelltown NSW 2560

Terms and Conditions

Quotation Purchase Despatch Payment Quote Terms Quote

Use in Quote

OK Cancel Apply Restore

Click APPLY and then OK once you have entered your company details

■ Extrusion Full Bar Roundup.

If ticked, all extrusions within your Quotes will be costed based on the number of Full Bars required based on optimisation. If unticked, all extrusions will be costed at cost size plus wastage.

■ Waste percentages

Some wastage percentages should be added here for glass and componentry. Extrusions should also have a percentage to cover for quotes which are costed at the extrusion cut sizes (instead of Full Bars).

■ Quote labour Mechanism

This should be set to Labour Bags only.

Costing

Default Pricing Mechanism

- Component Pack Roundup
- Extrusion Full Bar Roundup
- Roundup Labor Template Time

Glass Pricing

- Continuous
- Use Increment mm
- Apply Minimum Cost Area

Waste Percentages

Extrusion:

Component:

Glass:

Cost Use:

Default Price Group:

Quote Labor Mechanism: Quote Labor Weighting Factor:

- Separate Glass Cost for Nested Matrix Price Frame
- Use Multiplier
- Auto Update Multipliers
- Use Quote Price Group when Whole Quote Pricing

OK Cancel Apply Restore

■ Kerf

This refers to the saw thickness that is a factor in the optimisation routine. This can also be changed individually on extrusions against various finishes.

■ End Trim

This refers to the amount of wastage assigned to the ends of each Full Bar during the optimisation routine. This can also be changed individually on extrusions against various finishes.

■ Bar lengths

This should be set to Standard as the OLYMPIC database does not provide any Special Full Bar lengths.

The screenshot shows the 'Cutting List' dialog box with the following settings:

- Cut Angles:** Show: Both; Measure: From end (Square= 0); Report reversed cut angle when the extrusion is flipped (old style)
- Saw Settings:** Kerf: 5; Kerf Angle: 5; End Trim: 25
- Range of Bar Lengths:** From: 3000; To: 10000; Step: 500
- Optimizer:** Alternative; Algorithm: Saw Man Logic; Bar Lengths: Standard; Multiple Lengths; Extra Optimization; 5.00 % Criteria
- Curved Extrusions:** Always Round Up to Bar Length; Use Actual Curve Length
- Oversize Cutting Method:** Equal Bar Length; Maximum Bar Length

Buttons at the bottom: OK, Cancel, Apply, Restore

■ Measurement Units

Please ensure this is set to Metric NOT Imperial

■ Precision

1. Input – refers to the degree of precision you wish to use when nominating the position of a bar.

2. Cutting List – refers to the degree of precision you wish to see on the SCREEN cutting sizes for Extrusions.

N.B. This does not necessarily refer to PRINTED cutting sizes which are normally dependant on how the report has been designed.

Allow Change Total Price

If ticked it will allow you to change the QUOTE Total Selling Price on the Summary Tab.

This will then allow you to calculate the percentage of adjustment you require

Optimisation

1. Auto Optimisation MUST be ticked for Commercial quotes which use Full Bar Roundup.

2. Display Optimisation (if ticked) will allow you to alter the method of optimisation within each individual quote.

Quote Display

■ Item / Summary Tab

The prices which are ticked here will be those which are displayed on both the Item Tab and the Summary Tab of a quote.

Quote Display

Visible Fields

Header Tab

UDF3 UDF5 Delivery Date Default to Today
 UDF4 UDF6 Allow Default Discount for Free Hand Item

Pricing Tab Job Details

Roundup Checkboxes UDF7
 Labor Mechanism UDF8
 Price Overrides Quote Classification
 Quote Finish Rates Apply Minimum Fill Cost Area

Item / Summary Tab

Cost Price Overhead percent
 Cost Tax Markup percent
 Overhead Discount percent
 Markup Sales Commission percent
 Gross Selling Price
 Discount
 Sales Commission
 Price Adjustment Separate Labor Cost
 Net Selling Price Disable Free Hand Item
 Sales Tax Disable Edit Free Hand Item
 Selling Price including Tax Unrecoverable waste
 Total Selling Price

Quote Editor

Front Tab on Entry: Header Disable quick save

Cost Precision

Decimal Digits in Cost 2

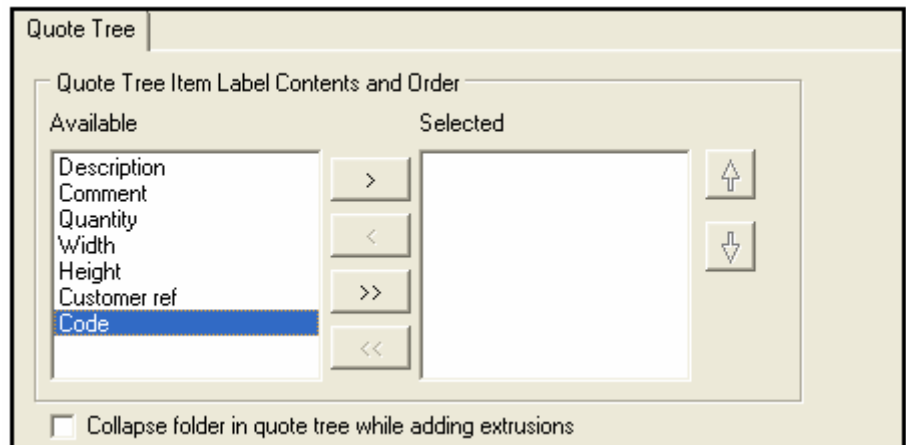
OK Cancel Apply Restore

Quote Tree

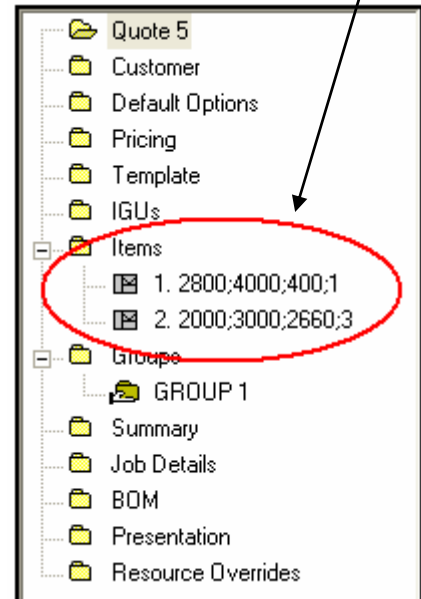
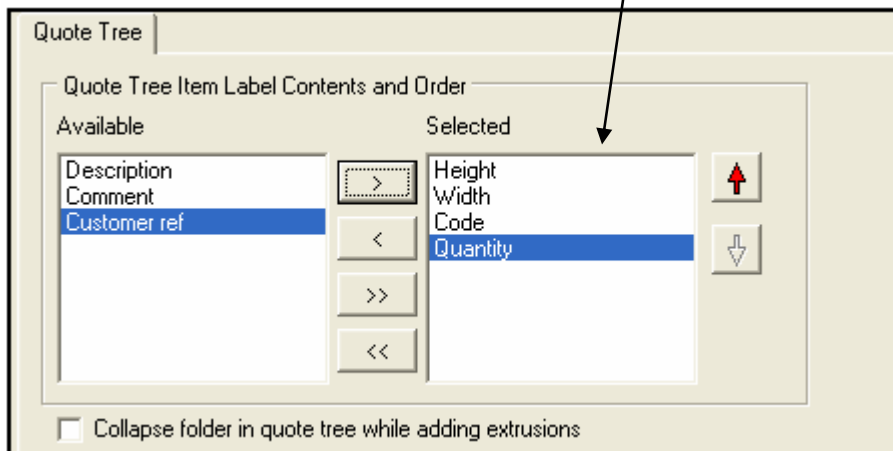
The Quote Tree decides which information about a Quote Item is displayed on the Quote Tree.

The information available is

- Description of the Item
- Comment entered by the user
- Quantity of the Item
- Width
- Height
- Customer Reference
- Frame Code



By making the following selections on the RIGHT HAND SIDE, the Quote Tree would appear like this.



Item 1 has - **Height** = 2800
Item 2 has - **Height** = 2000

Width = 4000
Width = 3000

Code = 400
Code = 2600

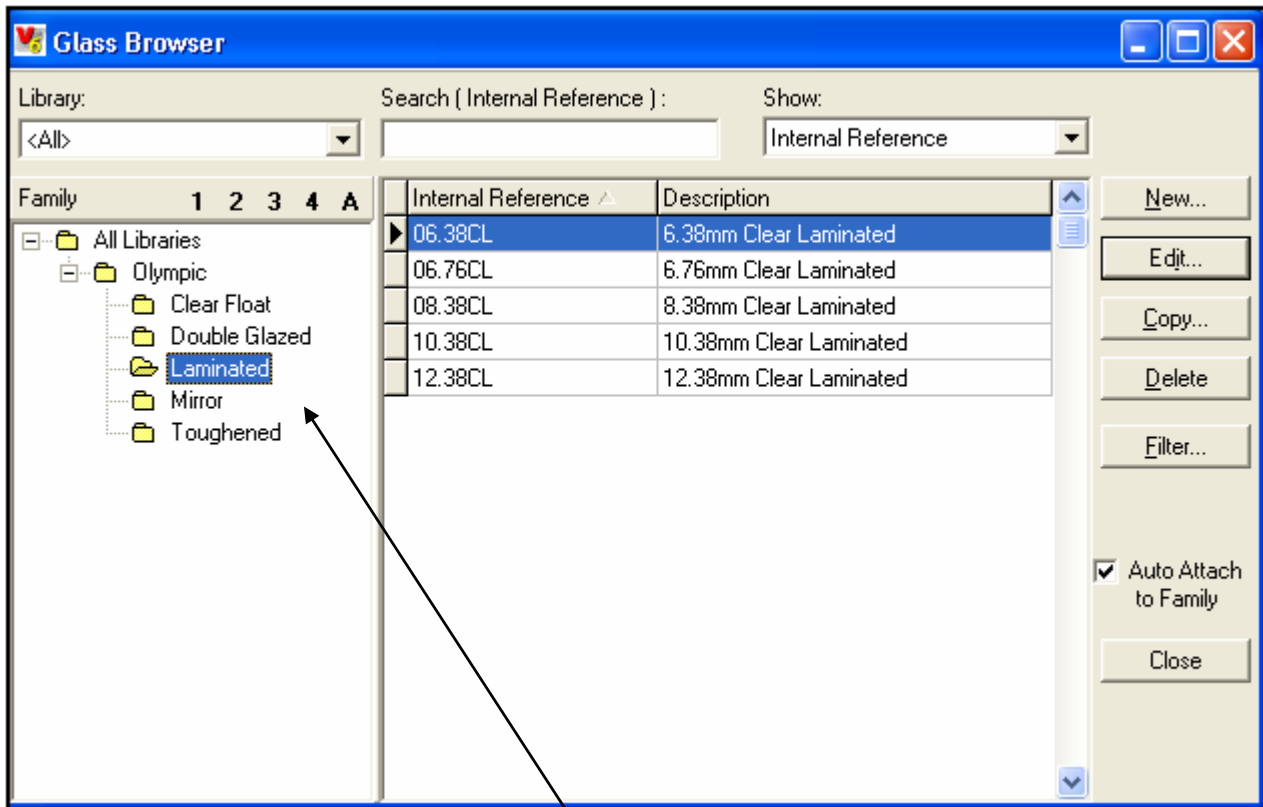
Quantity = 1
Quantity = 3

Glass

1. Glass

1.1 General

Glass prices are not provided with your database. These will need to be provided by your glass supplier and input by the estimator directly.



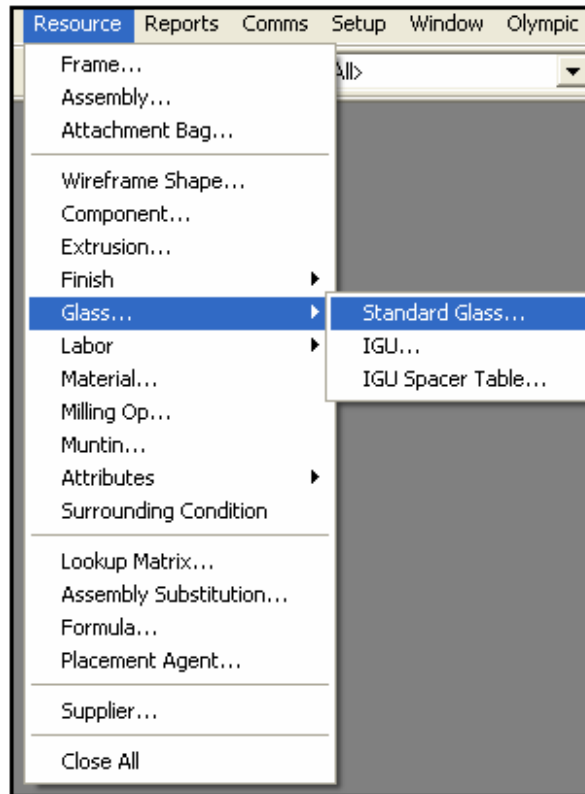
The Glass has been separated into relevant **Families** (Groups) on the **Left**.

1. Glass

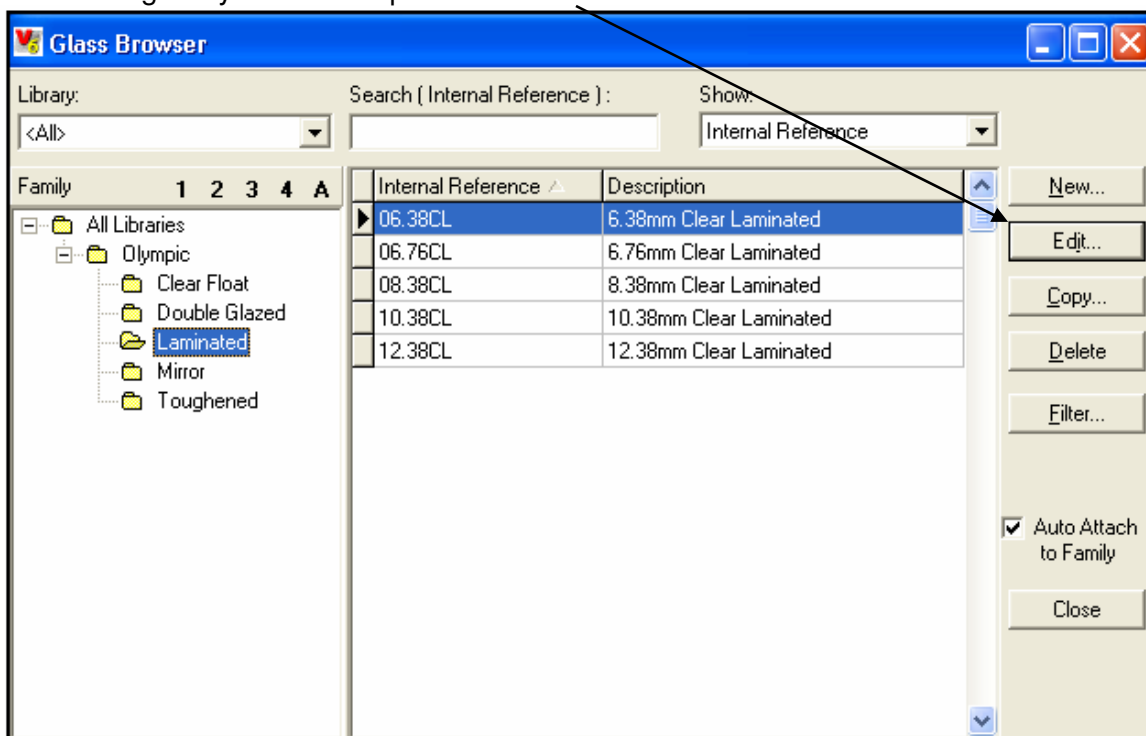
1.2 Pricing Glass

Glass prices are not provided with your database.

Open the Glass Browser by clicking on the **Resource** drop-down menu, then **Glass > Standard Glass**.



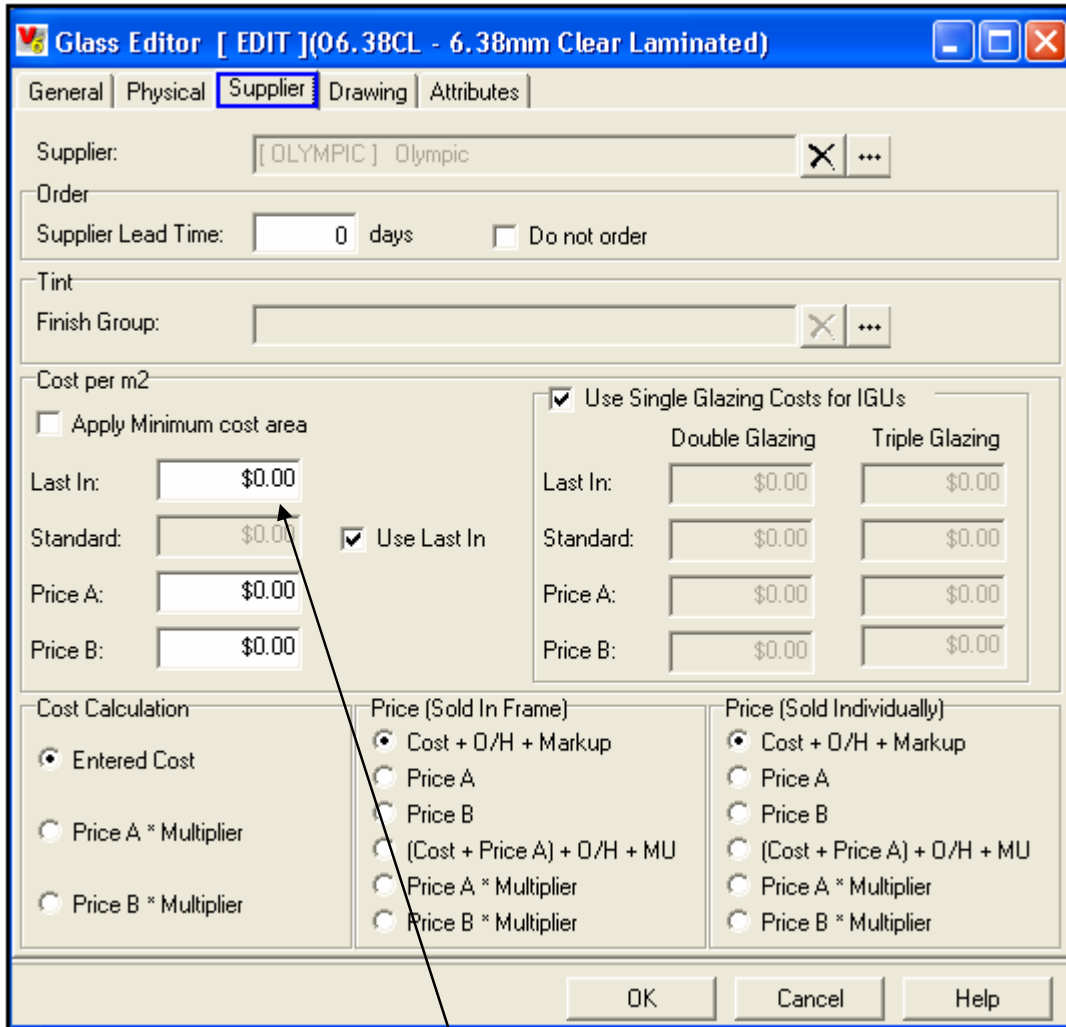
Choose the glass you wish to update and click **Edit**.



1. Glass

1.2 Pricing Glass (continued)

Then go to the **Supplier** tab.



Supplier: [OLYMPIC] Olympic

Order
Supplier Lead Time: 0 days Do not order

Tint
Finish Group:

Cost per m2
 Apply Minimum cost area

Last In: \$0.00
Standard: \$0.00 Use Last In
Price A: \$0.00
Price B: \$0.00

Use Single Glazing Costs for IGUs

	Double Glazing	Triple Glazing
Last In:	\$0.00	\$0.00
Standard:	\$0.00	\$0.00
Price A:	\$0.00	\$0.00
Price B:	\$0.00	\$0.00

Cost Calculation

Entered Cost
 Price A * Multiplier
 Price B * Multiplier

Price (Sold In Frame)
 Cost + O/H + Markup
 Price A
 Price B
 (Cost + Price A) + O/H + MU
 Price A * Multiplier
 Price B * Multiplier

Price (Sold Individually)
 Cost + O/H + Markup
 Price A
 Price B
 (Cost + Price A) + O/H + MU
 Price A * Multiplier
 Price B * Multiplier

OK Cancel Help

Enter your Price per Square Metre in the **Last In:** Field

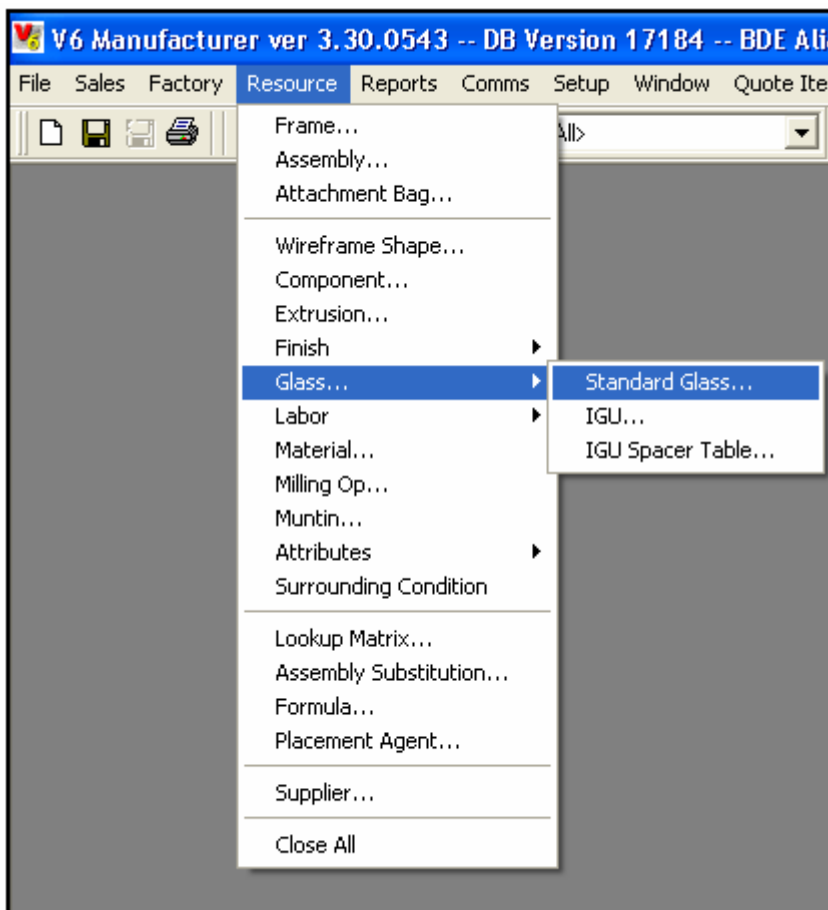
Click on **OK** and the Glass price will be updated.

1. Glass

1.3 Add New Glass

You may add as many extra Glass codes as you wish into the OLYMPIC database. However, it is a good idea to add them into the **Users Library** so that they are not affected by any updates provided by your supplier.

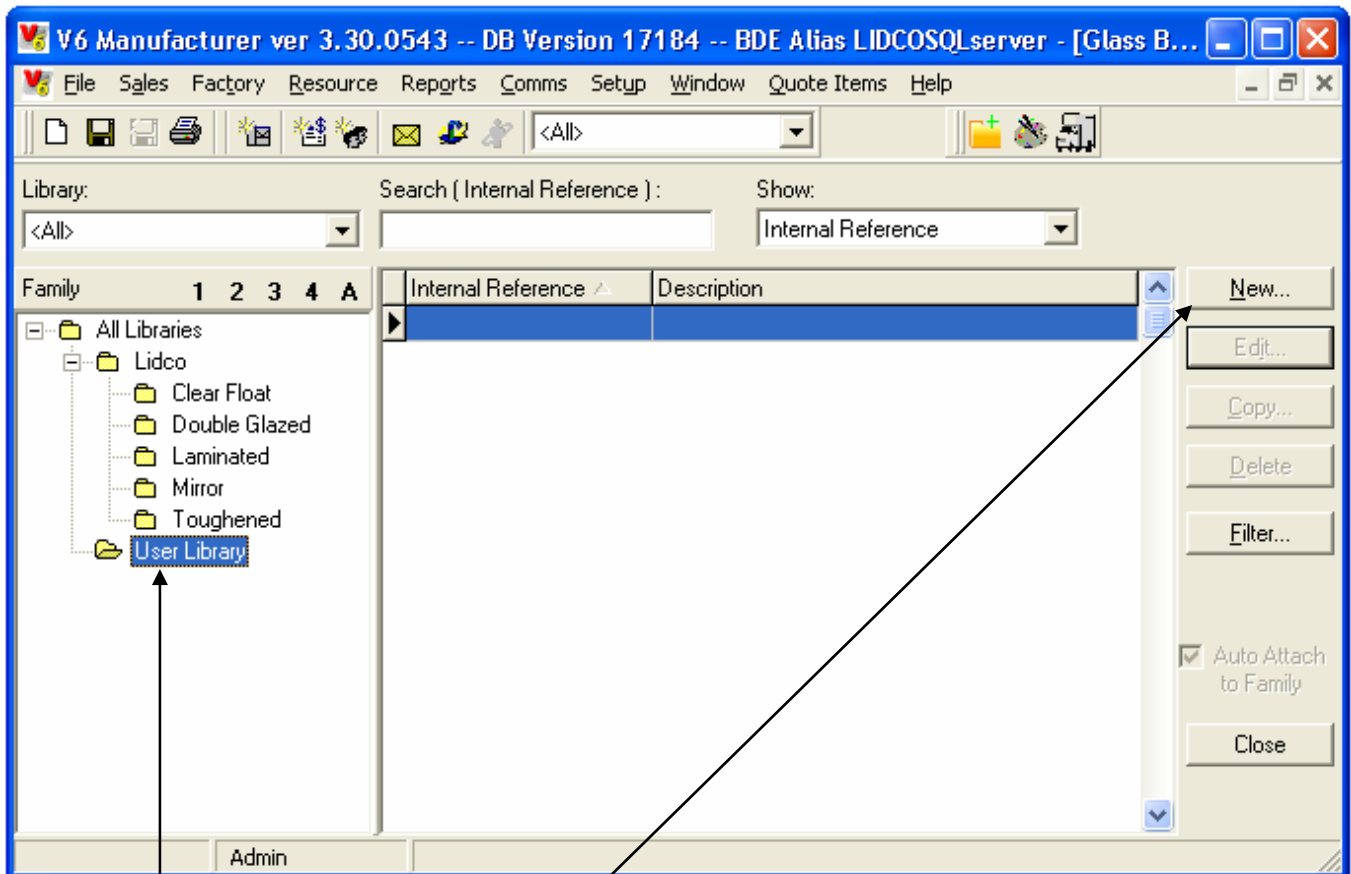
Go to the **RESOURCE** drop-down menu, then **GLASS > STANDARD GLASS**



1. Glass

1.3 Add New Glass (Continued)


The **Glass Browser** will appear showing the existing Glass **Families** (Groups) and the Glass **codes** which belong to these Families.

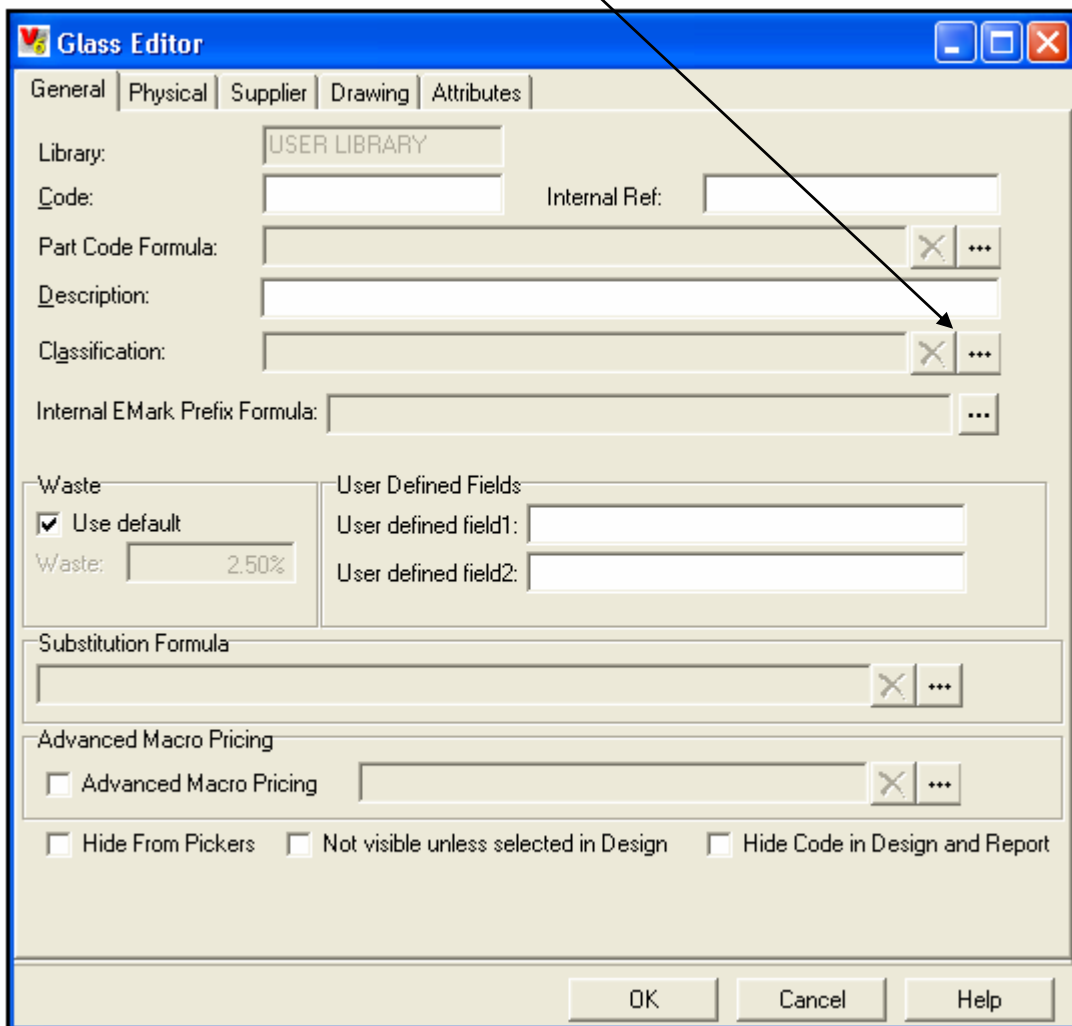


Click on **USER LIBRARY**, then **NEW** to create a new Glass code

1. Glass

1.3 Add New Glass (Continued)

Firstly nominate the appropriate Family which this new Glass Code will belong to. This is selected by clicking on the  box on the **Classification** field.



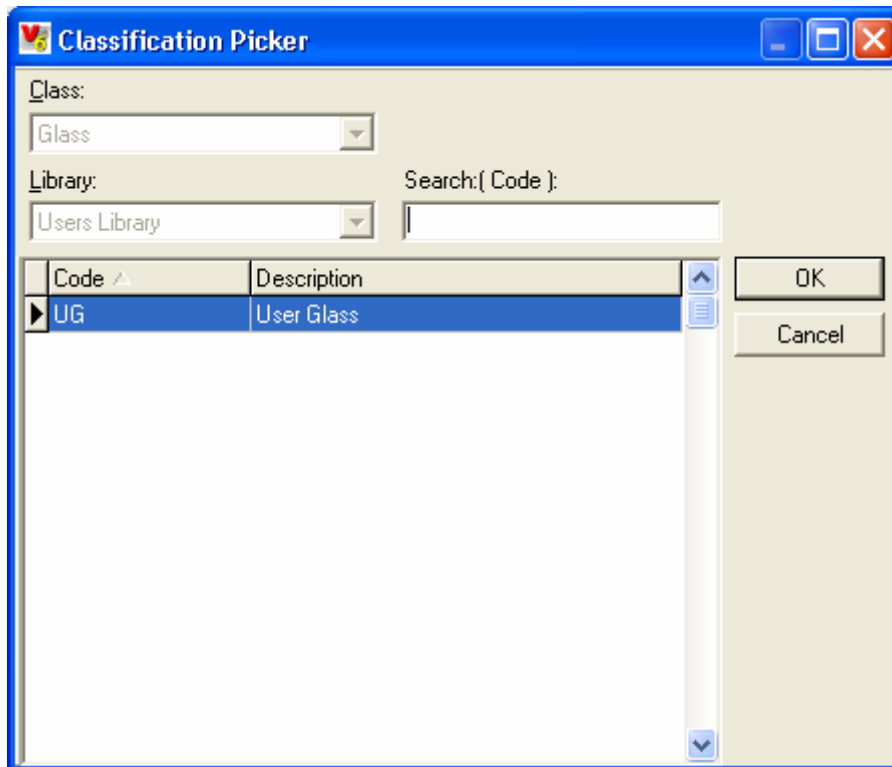
The screenshot shows the 'Glass Editor' dialog box with the following fields and options:

- General** | Physical | Supplier | Drawing | Attributes
- Library: USER LIBRARY
- Code: [] Internal Ref: []
- Part Code Formula: [] [X] [] []
- Description: []
- Classification: [] [X] [] [] (highlighted with a red box and arrow)
- Internal EMark Prefix Formula: [] []
- Waste: Use default Waste: 2.50%
- User Defined Fields:
 - User defined field1: []
 - User defined field2: []
- Substitution Formula: [] [X] [] []
- Advanced Macro Pricing:
 - Advanced Macro Pricing [] [X] [] []
 - Hide From Pickers Not visible unless selected in Design Hide Code in Design and Report
- Buttons: OK, Cancel, Help

1. Glass

1.3 Add New Glass (Continued)

You must select the **USER GLASS** Group from the Classification list for the new Glass being created, then click **OK**



1. Glass

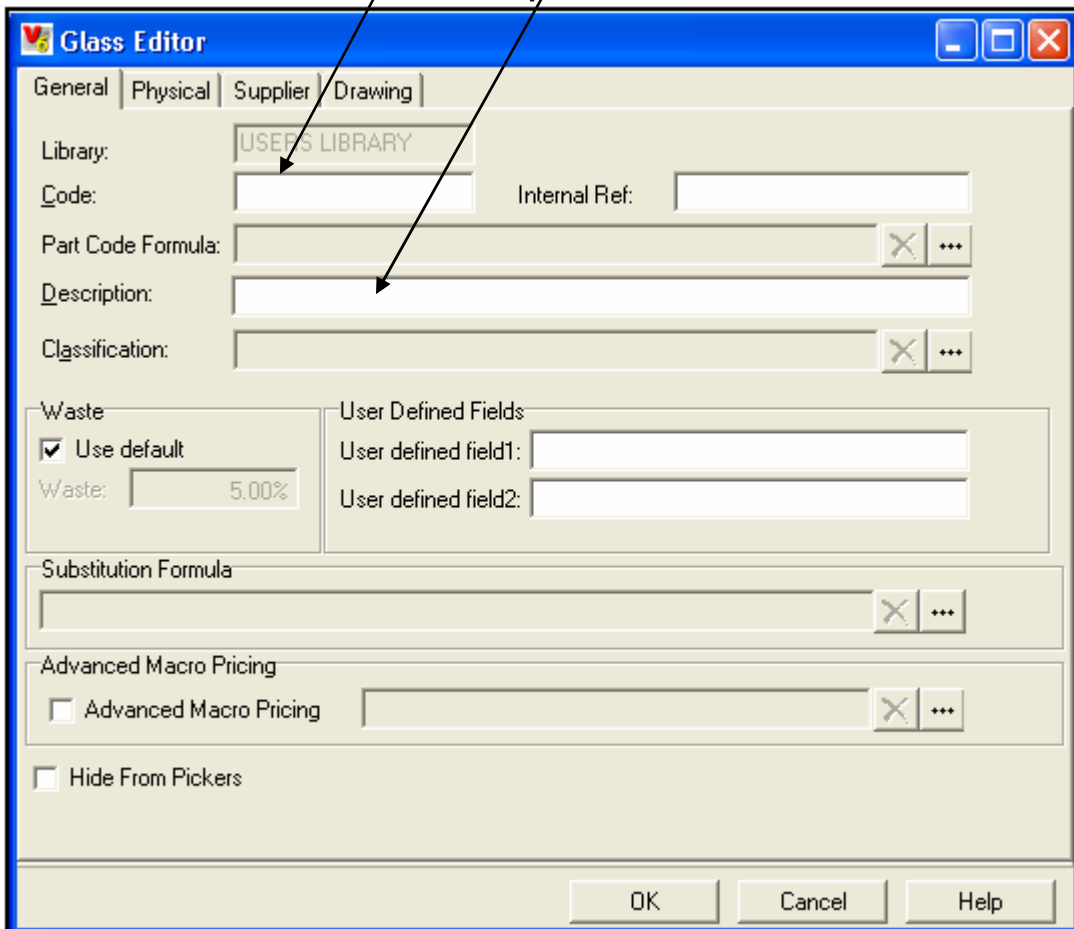
1.3 Add New Glass (Continued)

IMPORTANT - There are four (4) fields which **MUST be filled in** for ANY NEW GLASS type which you create. These fields are spread across three (3) of the Glass Tabs. They are -

Tab	Field
General	Code
General	Description
Physical	Maximum Size
Supplier	Supplier Details

Fill in these fields on each specific TAB as above above.

On the **General** tab fill in **Code & Description**



The screenshot shows the 'Glass Editor' dialog box with the 'General' tab selected. The 'Library' field is set to 'USER'S LIBRARY'. The 'Code' and 'Description' fields are highlighted with arrows. Other fields include 'Internal Ref.', 'Part Code Formula', 'Classification', 'Waste' (checked 'Use default' at 5.00%), 'User Defined Fields' (two empty fields), 'Substitution Formula', 'Advanced Macro Pricing' (unchecked), and 'Hide From Pickers' (unchecked). Buttons for 'OK', 'Cancel', and 'Help' are at the bottom.

1.3 Add New Glass (Continued)

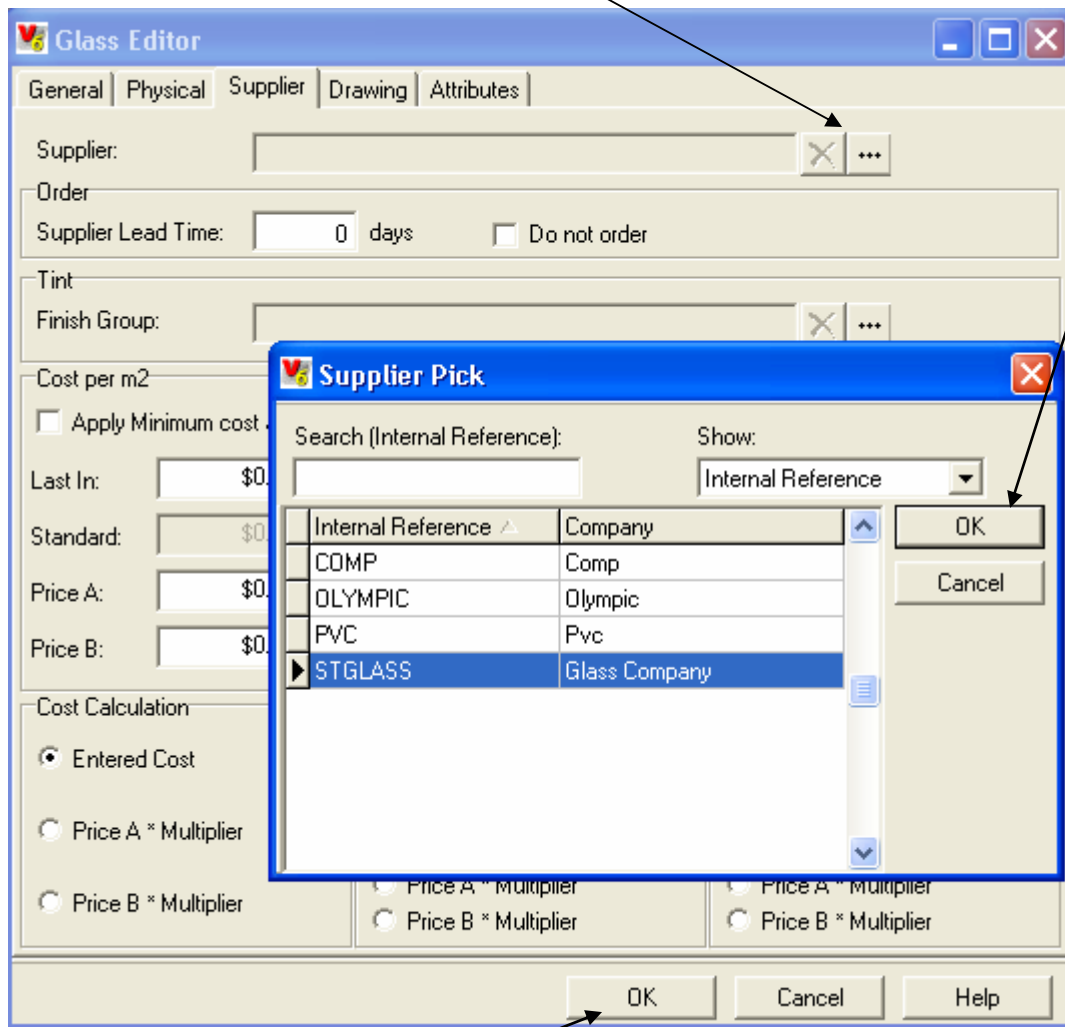
On the **Physical** tab fill in **Maximum Size (Glass Sheet Size)**

The screenshot shows the 'Glass Editor' dialog box with the 'Physical' tab selected. The 'Maximum size' section is highlighted with a red arrow. The 'Material' is set to 'Glass'. The 'Thickness' section has 'Overall', 'Minimum', and 'Nominal' values all set to 0.00 mm. The 'Stored In' section has 'Cut to size' selected. The 'Maximum size' section has 'Height' and 'Width' both set to 0.00 mm. The 'Weight' section has 'Unit weight' set to 0.00 kg/sq.m and 'Weight' set to 0.000 kg. The 'Panel adjustment applicable' section has 'Height' and 'Width' maximum reduction values set to 0.00 mm. The 'Charge full' section has 'Height, if greater than' and 'Width, if greater than' values set to 0.00 mm. The 'Options (Glass)' section has 'Glazing' selected, with 'Annealed' selected under 'Glazing' and 'Clear or Tint' selected under 'Options (Glass)'. The 'Door Panel' option is unselected. The 'OK', 'Cancel', and 'Help' buttons are at the bottom.

1. Glass

1.3 Add New Glass (Continued)

On the **Supplier** tab, click on the Supplier picker box, then select **Glass Supplier** and click **OK**

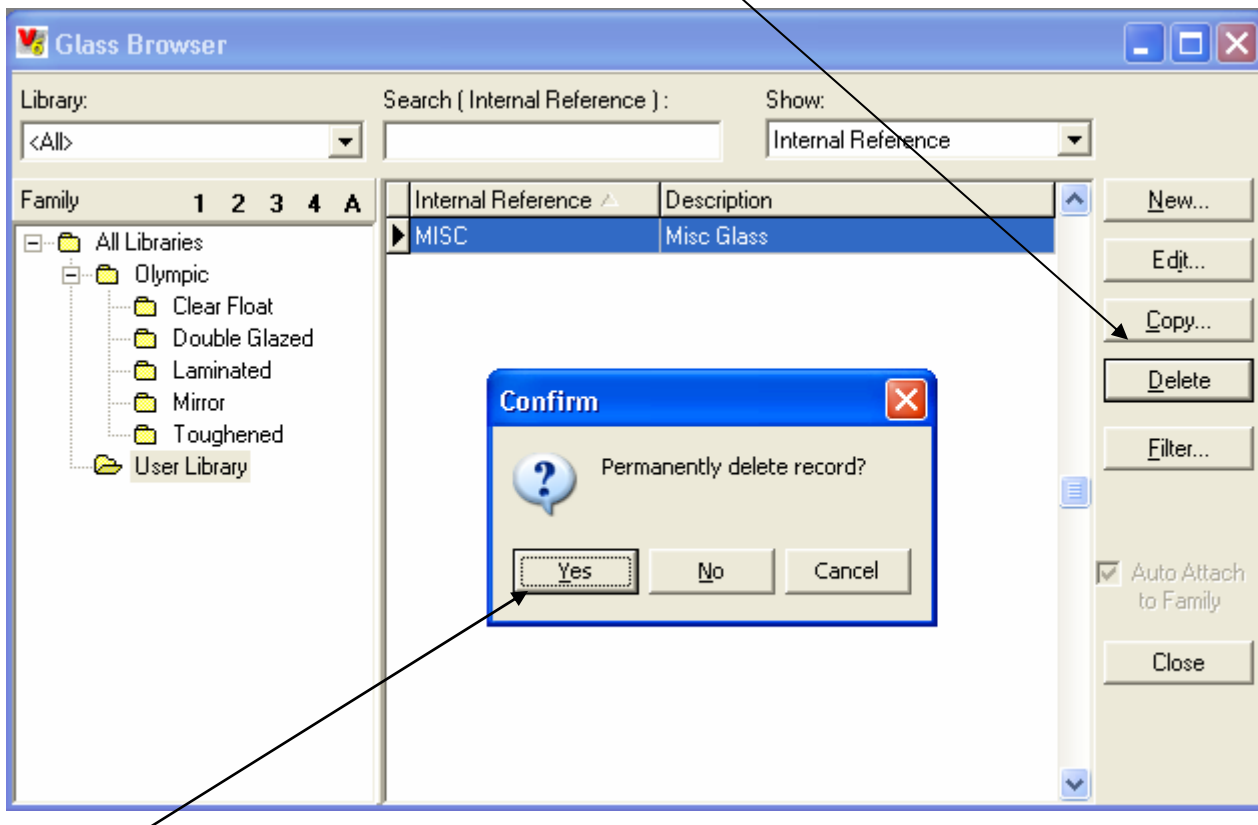


Click on **OK** and the Glass will be created in your Users Library.

1.4 Deleting Glass

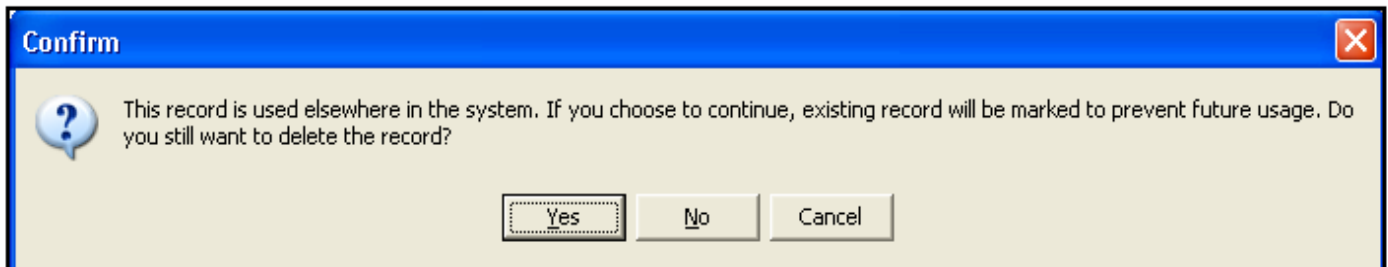
Select the Glass from the Glass Browser (**RESOURCE | GLASS | STANDARD GLASS**)

Select the Glass you wish to Delete and click on the **DELETE** key



Click **YES** to continue and permanently delete the glass

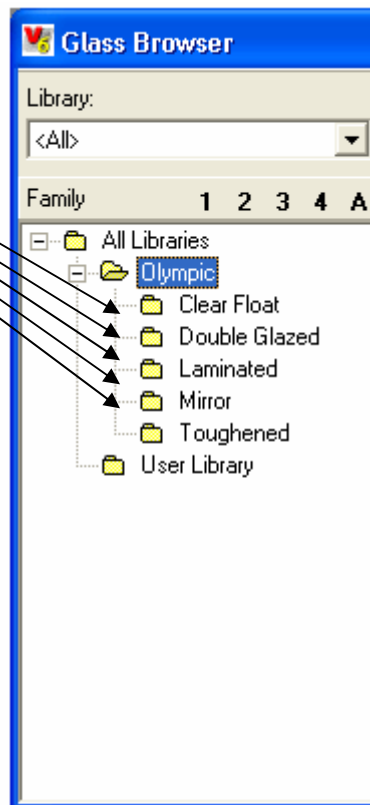
If the Glass selected to be Deleted is still being used within an existing Quote, the following message will appear-



If you select YES, the glass will no longer appear on any lists within V6 but it will not be actually deleted until the record(s) (i.e. Quotes) it is linked to is also deleted.

1.5 Add New Glass Families

Glass Families are shown in the **Glass Browser**



You may create more and add them to either the OLYMPIC library or to the User Library.

The USER Library is preferred as it remains unaffected by any updates provided by your supplier.

In order to create new Glass Families you must first create new Glass Classification(s)

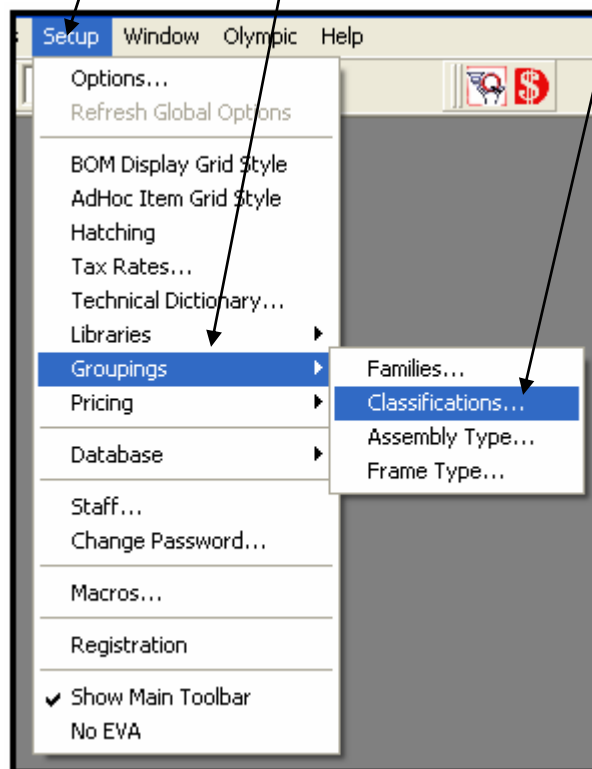
1. Glass

1.5 Add New Glass Families

1.5a Add New Classification

Glass Classifications are typically - Clear, Laminated – their purpose is to link similar glass types together for display or reporting.

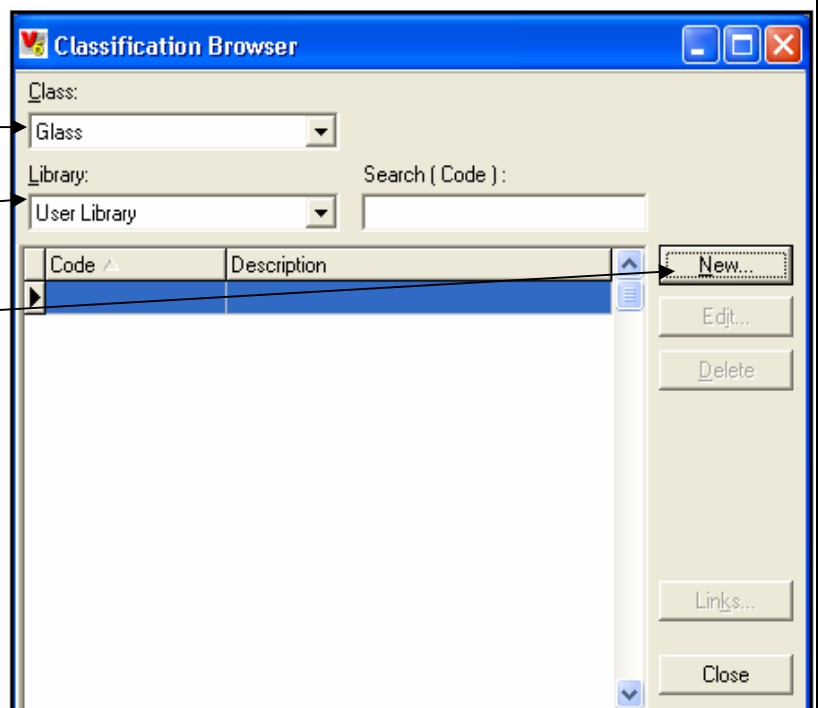
Go to **SETUP | GROUPINGS | CLASSIFICATIONS**



Scroll down the Class menu and click on **Glass**.

Then choose **USERS LIBRARY** from the Library menu.

Now Select **NEW** to add a new Classification.



1. Glass

1.5 Add New Glass Families

1.5a Add New Classification (continued)

Enter a **Code** and **Description** for the new Glass Class – Click **OK** to Save

The screenshot shows a dialog box titled "Classification Editor [NEW](GRE...". It contains the following fields and controls:

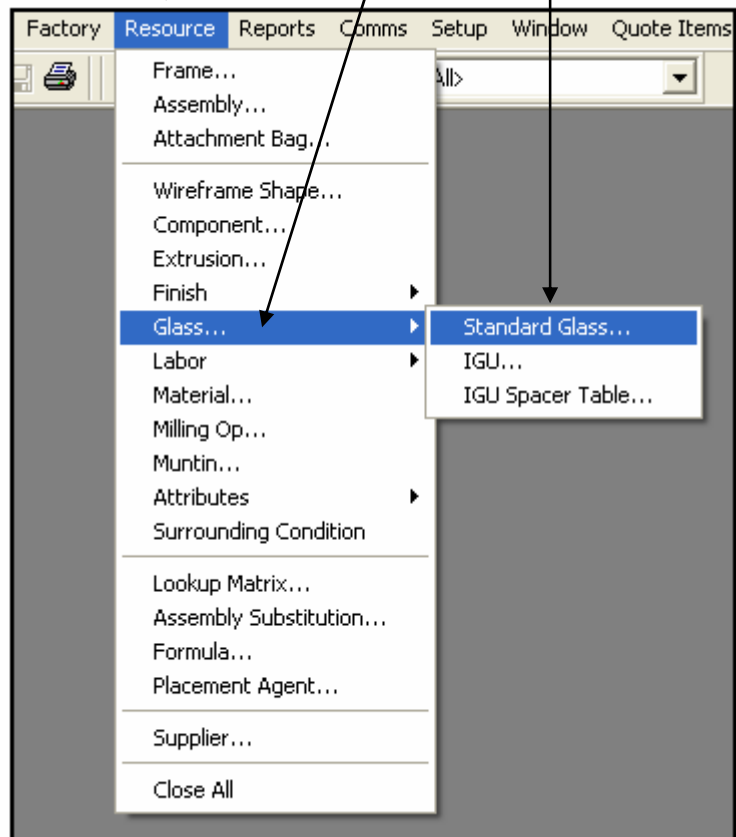
- Library:** A dropdown menu with "User Library" selected.
- Code:** A text input field containing "GREY FLOAT".
- Description:** A text input field containing "Grey Float".
- Class:** A dropdown menu with "Glass" selected.
- At the bottom, there are three buttons: "OK", "Cancel", and "Help".

Two arrows from the text above point to the "Code" and "Description" fields in the dialog box.

1.5 Add New Glass Families

1.5b Add New Families for Glass

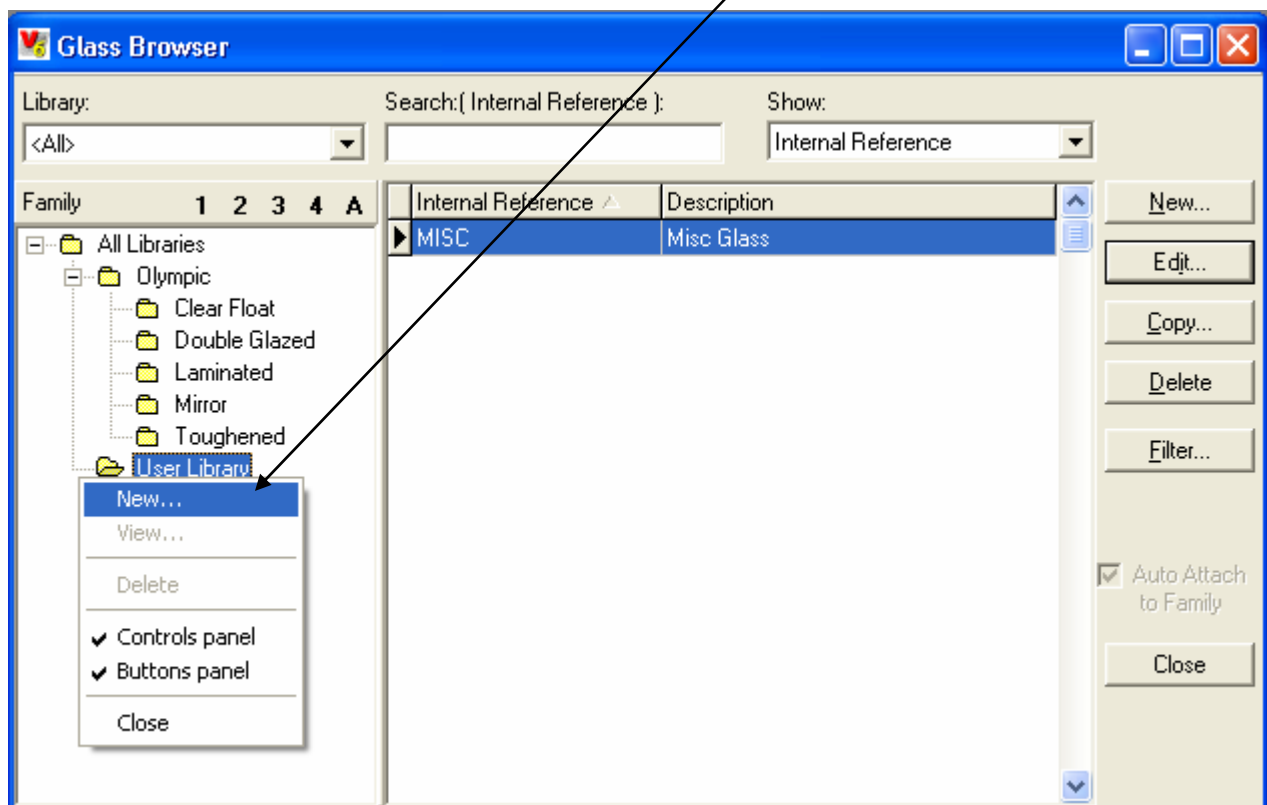
Open the Glass Browser by selecting **RESOURCE | GLASS | STANDARD GLASS**



1.5 Add New Glass Families

1.5b Add New Families for Glass (continued)

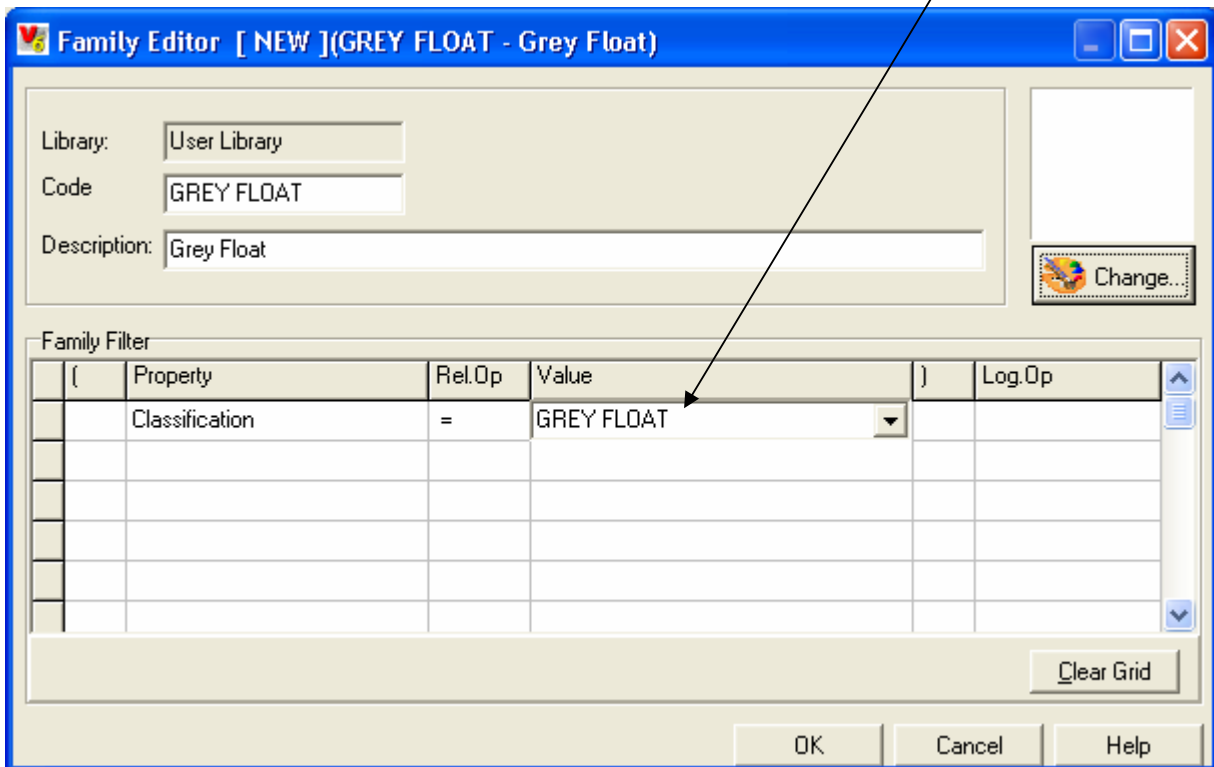
Right-click on the User Library Family and select **NEW**



1.5 Add New Glass Families

1.5b Add New Families for Glass (continued)

You must input a **Code**, **Description** and then a **filter** so that V6 understands how to sort and attach the right Glass to this new Group – i.e.. **Classification = GREY FLOAT**
Here Classifications is set to GREY FLOAT which we created earlier.



(Property	Rel.Op	Value)	Log.Op
	Classification	=	GREY FLOAT		

Click **OK** to save changes

USER LIBRARY

2. User Library

2.1 General

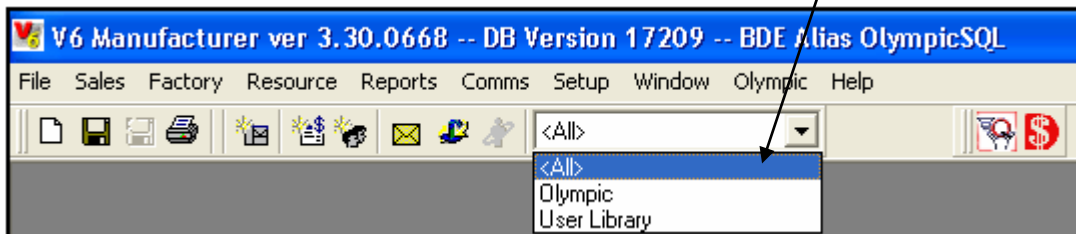
You have been supplied with an OLYMPIC V6 Database.

This Database is in the form of a V6 **Library**.

HOWEVER, all V6 systems also contain a **USERS LIBRARY**.

Click on the Box denoted below and you will see the available Libraries.

..... *Olympic*
..... *Users Library*



All of the data provided by OLYMPIC is within the Olympic Library.

Any data you wish to add should be added to the Users Library – in this way you can ensure that your data is not altered by any updates provided by OLYMPIC.

The USERS LIBRARY allows you to enter up to 25 codes into each group.

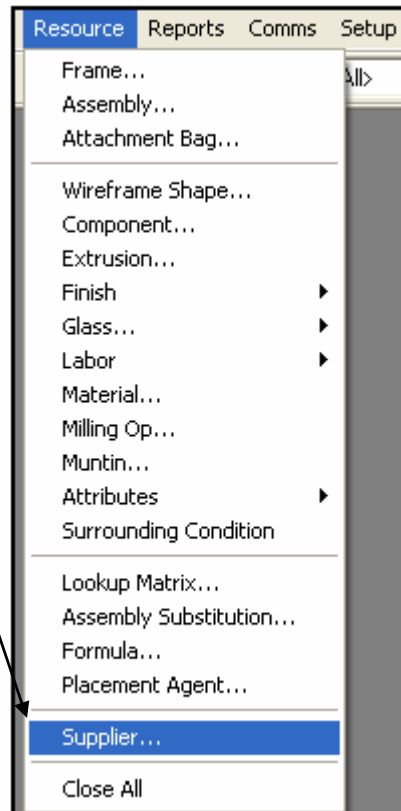
Groups are -
Extrusions
Components
Glass
Frames
Assemblies, etc.

2. User Library

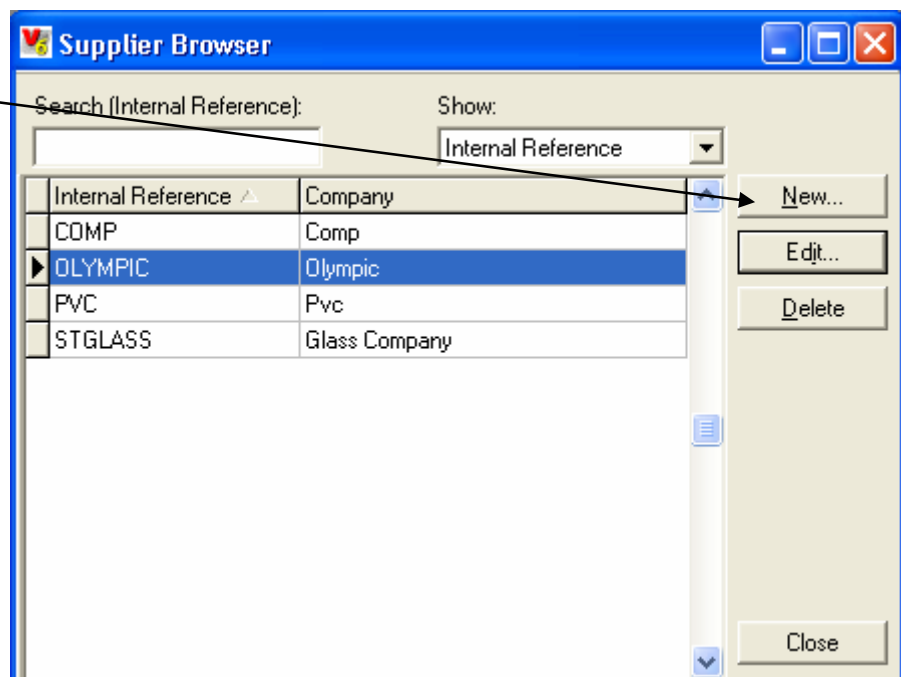
2.2 Create New Supplier

CLARIFICATION - Although Suppliers are general to ALL LIBRARIES, they are added to this section as it is envisaged that you will wish to generate your own list of suppliers for material purchased elsewhere.

Go to **Resource** | **Supplier**



Select **NEW**



2. User Library

2.2 Create New Supplier (continued)

Enter the basic **Supplier Code** details

The screenshot shows a dialog box titled "Supplier Editor [NEW](INTERLOCK - Interlock)". It has two tabs: "Supplier" and "Address". The "Supplier" tab is active. The fields are as follows:

Code:	INTERLOCK	Internal Ref:	INTERLOCK
Company:	Interlock		
Contact Name:			
Contact Title:			
Email Address:			
Phone:		User defined fields:	
Fax:		User defined field1:	
Supplier Ref for us:		User defined field2:	

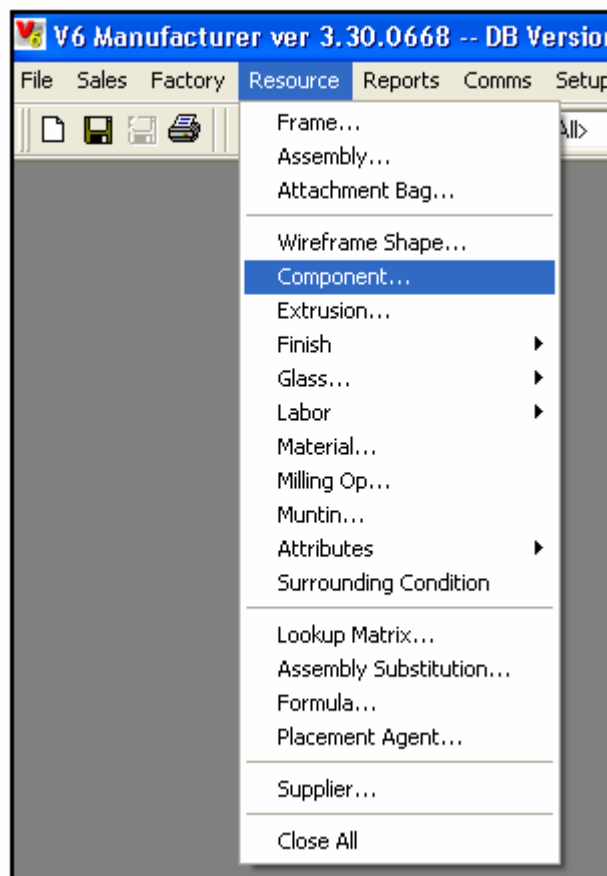
At the bottom, there are three buttons: "OK", "Cancel", and "Help". An arrow points to the "OK" button with the text "Select OK".

Select **OK**

2. User Library

2.3 Create New Components

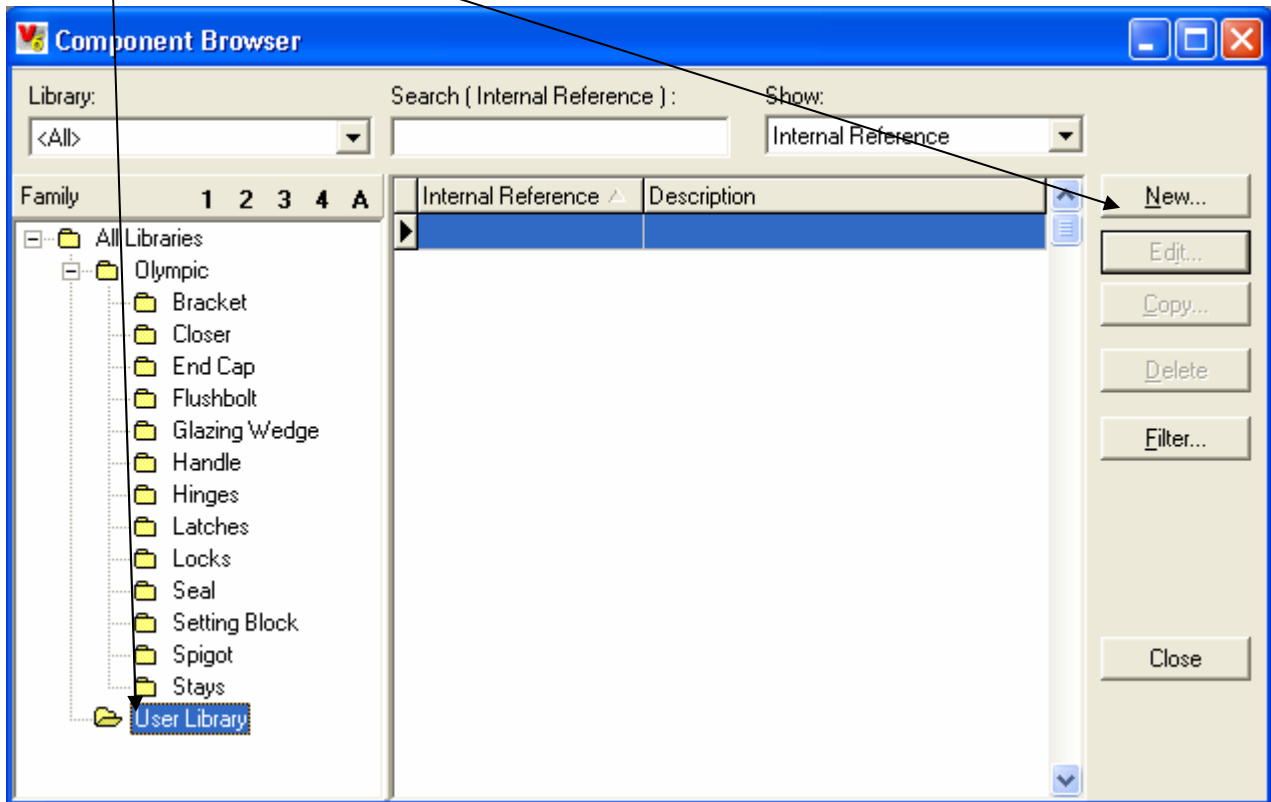
Go to **Resource** | **Component**



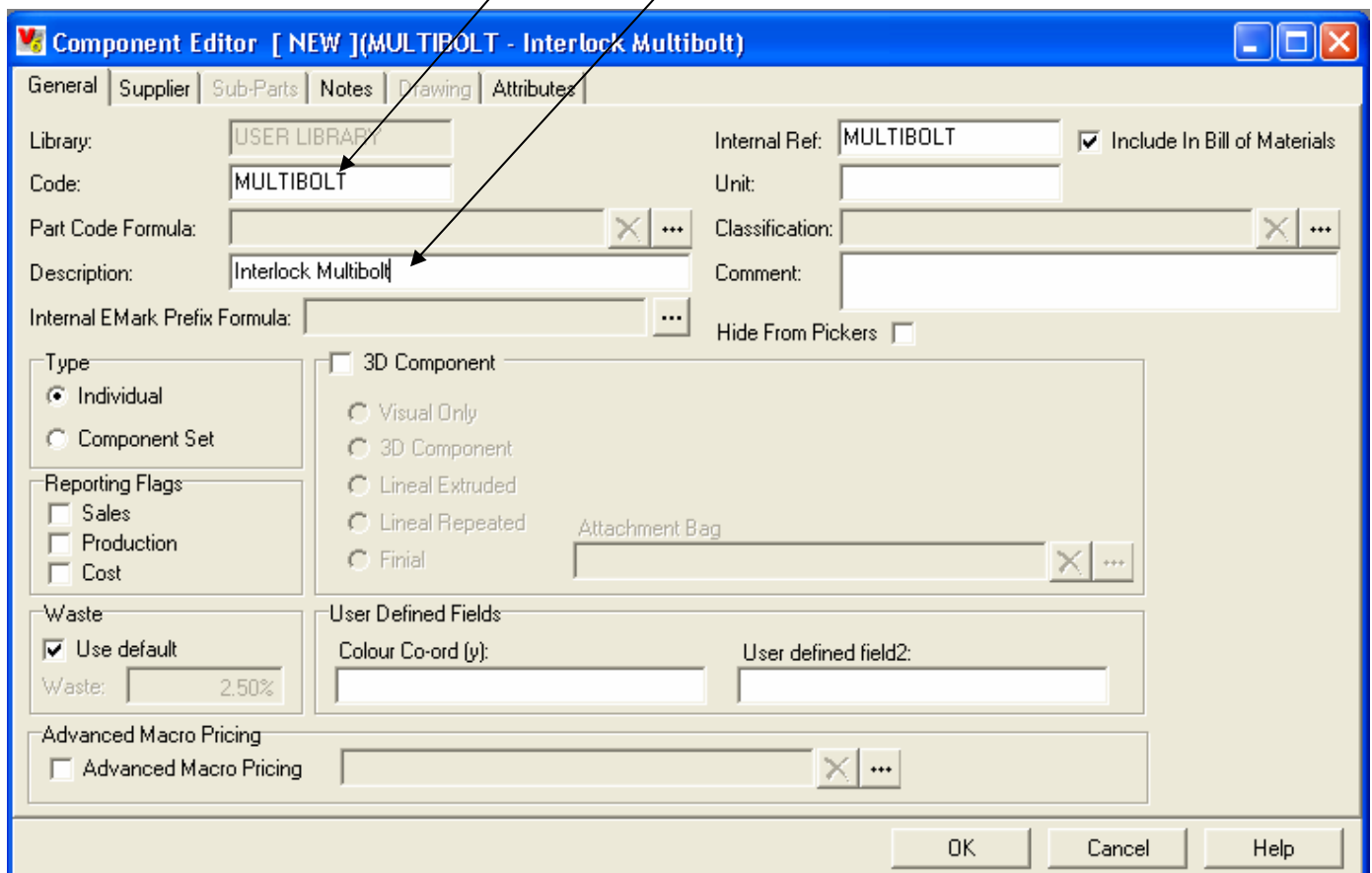
2. User Library

2.3 Create New Components (continued)

Select **USER LIBRARY**, then **NEW**



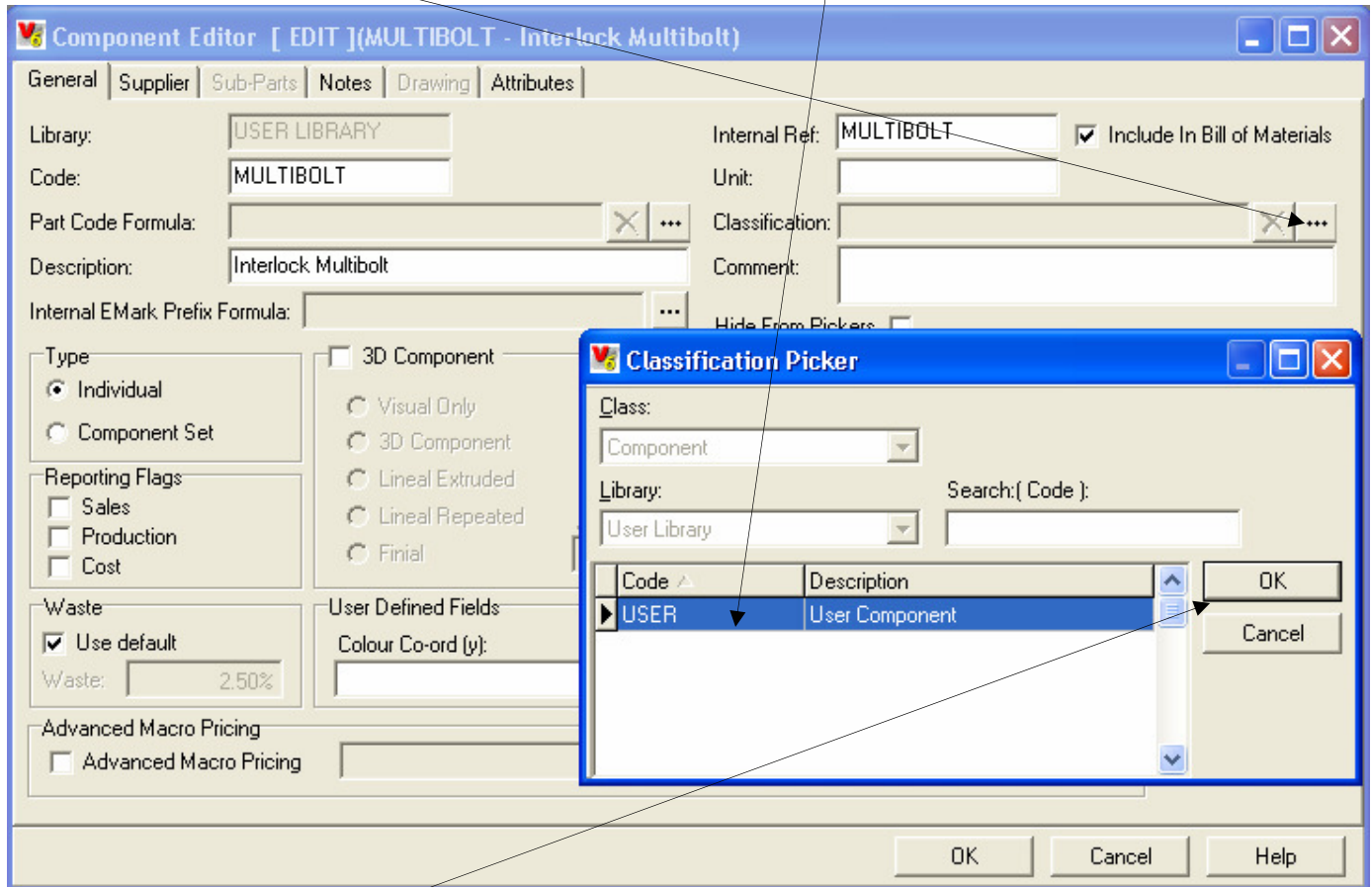
Enter the new Component (hardware) **Code** and **Description**



2. User Library

2.3 Create New Components (continued)

Select **Classification Browser** and assign this to the **User Component**

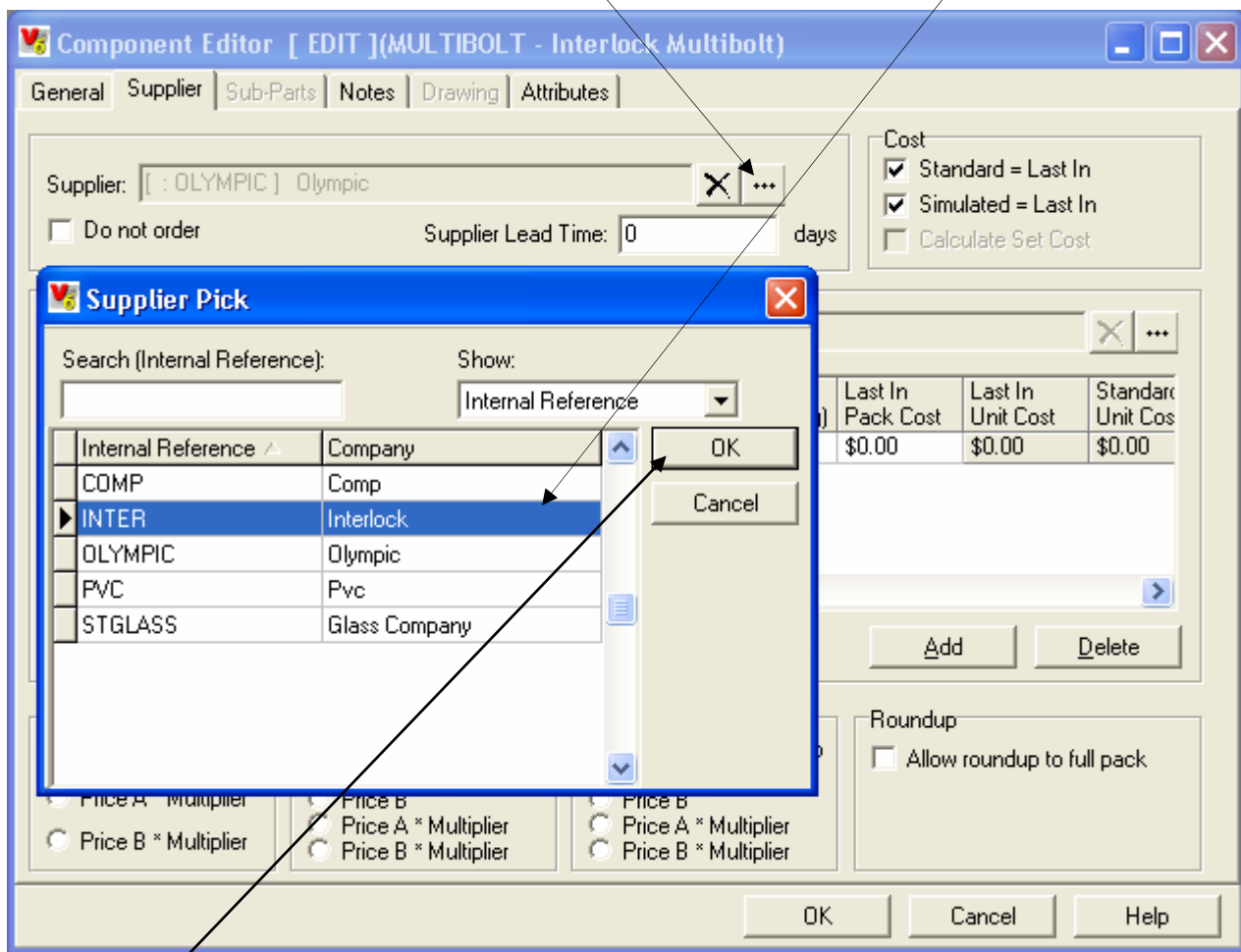


Then click **OK** to continue

2. User Library

2.3 Create New Components (continued)

From the SUPPLIER tab, select the **Supplier Browser** and pick the correct **Supplier** for the Component you are creating.



Click **OK** to continue

2. User Library

2.3 Create New Components (continued)

From the SUPPLIER tab, select the **Color** that the Component is available in and enter the **Last In Pack Cost**.

Component Editor [EDIT](MULTIBOLT - Interlock Multibolt)

General **Supplier** Sub-Parts Notes Drawing Attributes

Supplier: [: INTER] Interlock X ...

Do not order Supplier Lead Time: 0 days

Cost

Standard = Last In
 Simulated = Last In
 Calculate Set Cost

Finishes

Finish Match Table: X ...

Color	Default	Supplier Reference	Pack Size	Pack Weight (kg)	Last In Pack Cost	Last In Unit Cost	Standard Unit Cost
MILL (COMPONENT)	<input checked="" type="checkbox"/>	MULTIBOLT	1	0.000	\$0.00	\$0.00	\$0.00

Add Delete

Cost Calculation

Entered Cost
 Price A * Multiplier
 Price B * Multiplier

Price (Sold In Frame)

Cost + O/H + Markup
 Price A
 Price B
 Price A * Multiplier
 Price B * Multiplier

Price (Sold Individually)

Cost + O/H + Markup
 Price A
 Price B
 Price A * Multiplier
 Price B * Multiplier

Roundup

Allow roundup to full pack

OK Cancel Help

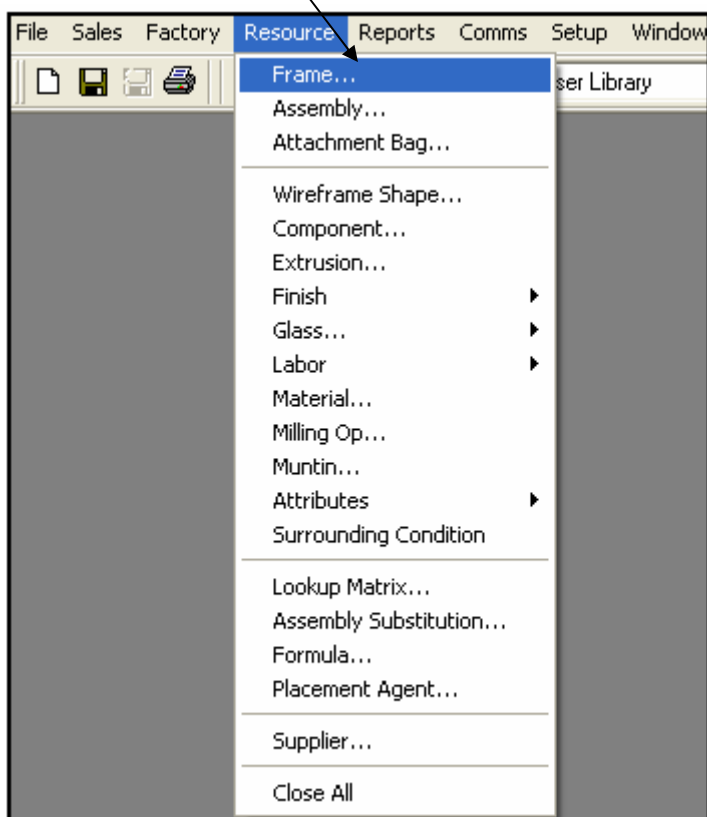
Select **OK**

2. User Library

2.4 Create New Frames

User Frames can be created by **COPYING** from an existing one into the User Library.

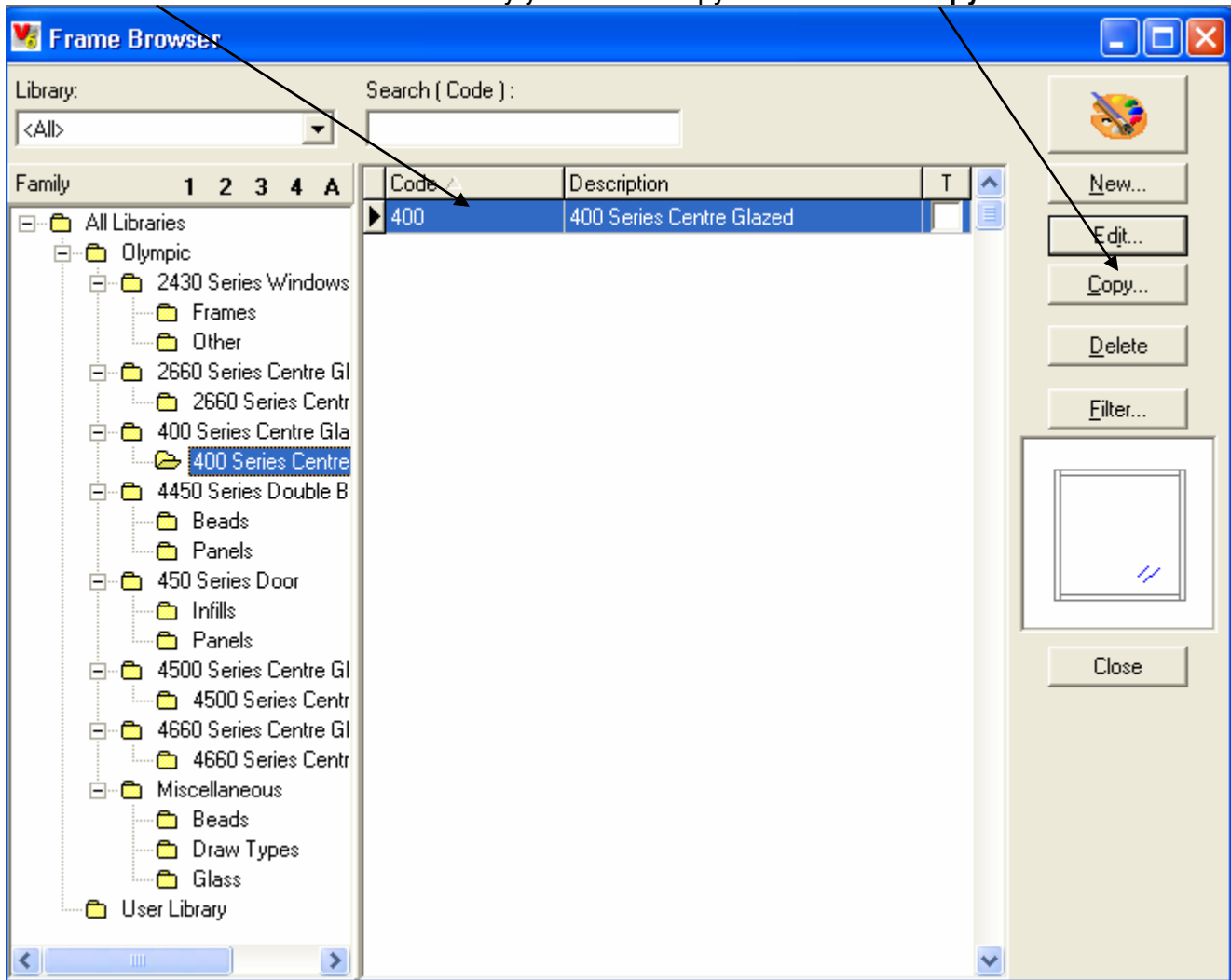
Select **Resource | Frame**



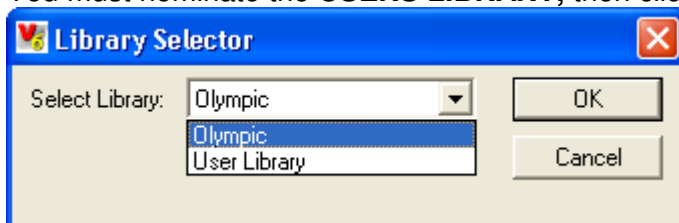
2. User Library

2.4 Create New Frames (Continued)

Find the **Frame** from the OLYMPIC library you wish to copy and select the **Copy** Button



You must nominate the **USERS LIBRARY**, then click **OK**

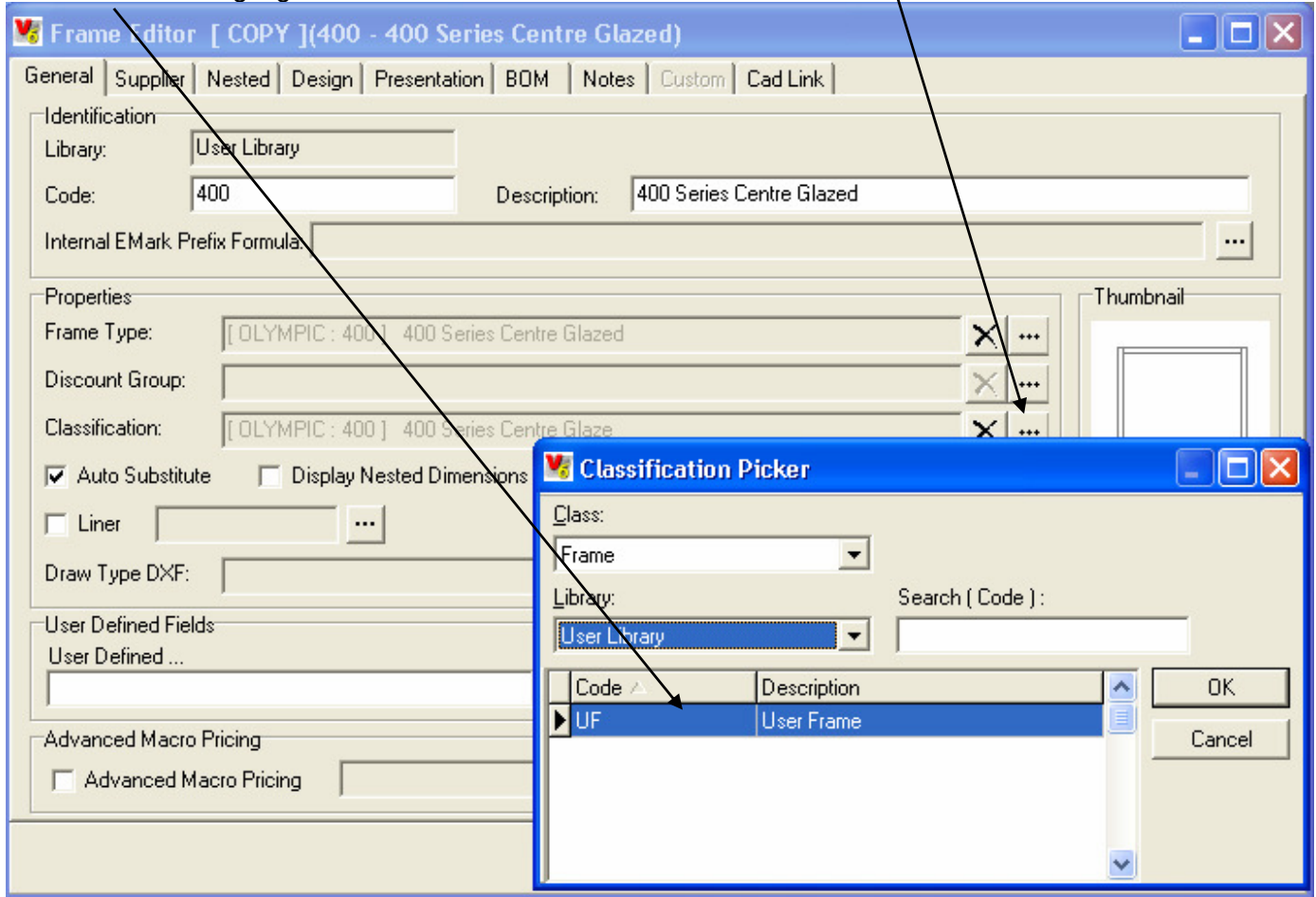


A duplicate copy of the Frame is now placed into the USER Library.

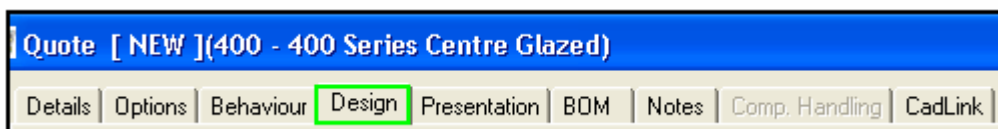
2. User Library

2.4 Create New Frames (Continued)

You must assign a different **Code** to this Frame, then select the **Classification Browser** and ensure **Users Frame** is highlighted. Then click **OK**



Using the **DESIGN** tab of this Frame, the user can make changes to the nature of the frame for later use within quotes.



LABOUR

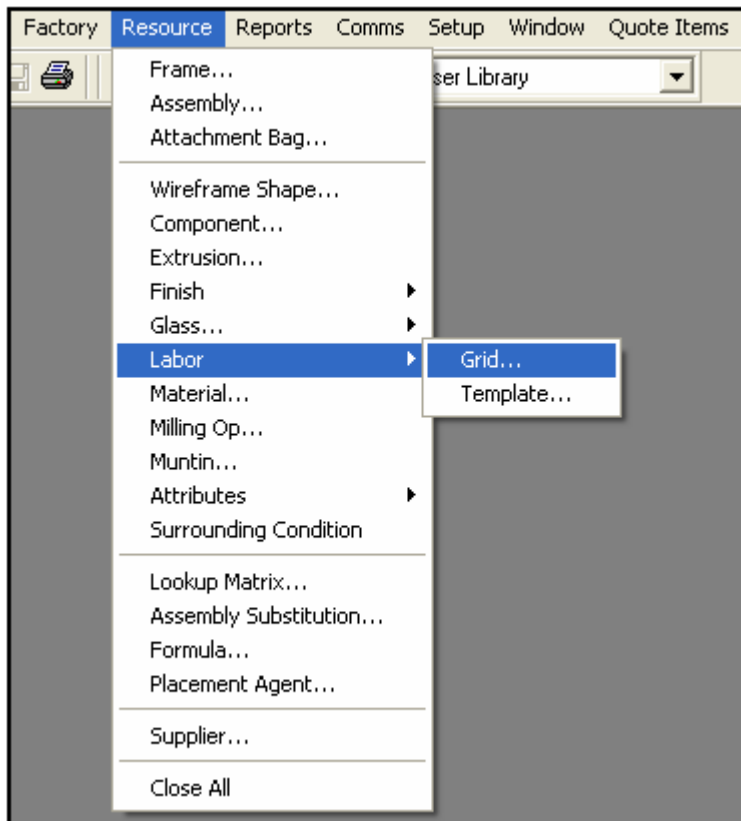
3. Labour

3.1 General

Labour values are included in this version of the OLYMPIC data base.

These values should be changed by the user to suit individual business costs.

Go to **RESOURCE** | **LABOUR** | **GRID**

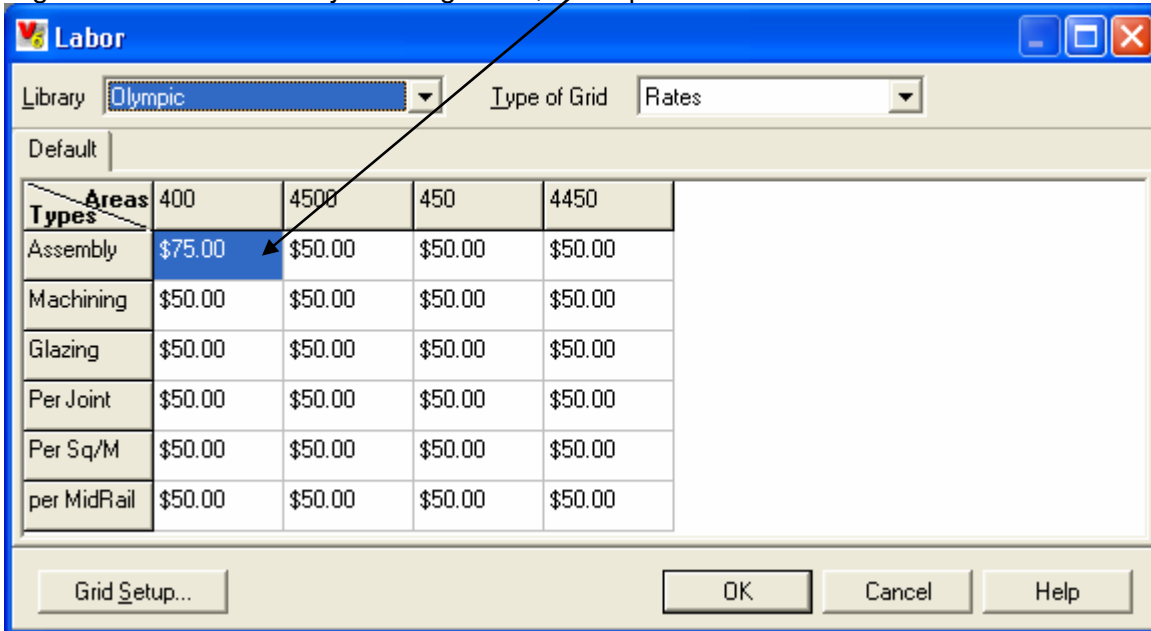


3. Labour

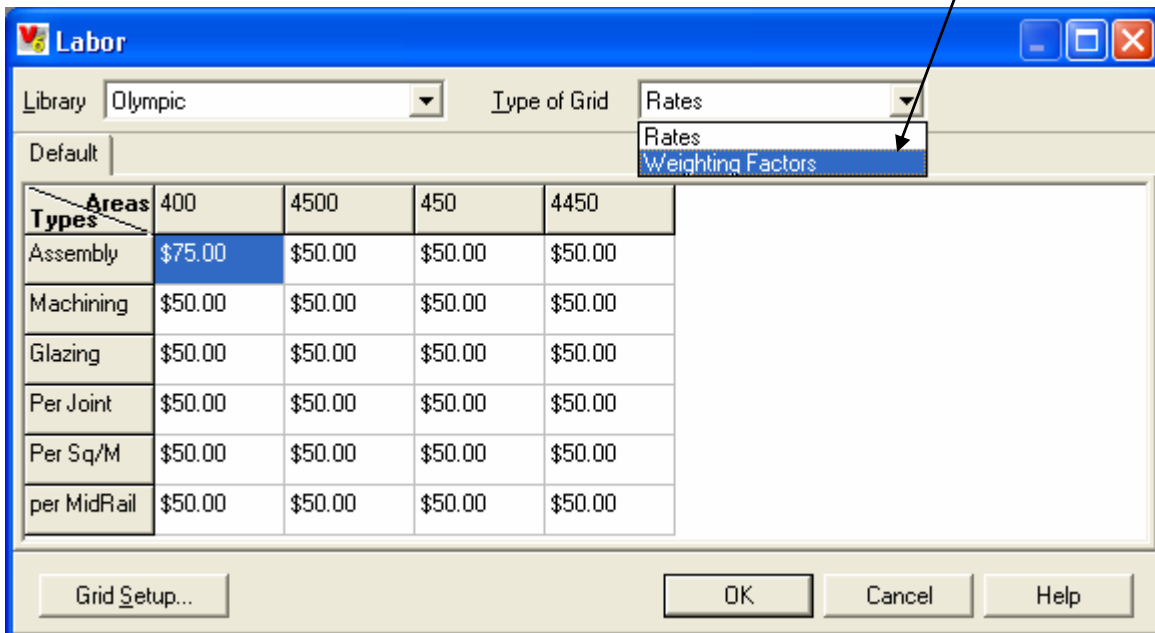
3.2 Updating Labour Values

Labour values can be changed by clicking in the box and inserting your new value. The rates shown are per hour.

E.g. 400 Frame Assembly – changed to \$75.00 p/h.



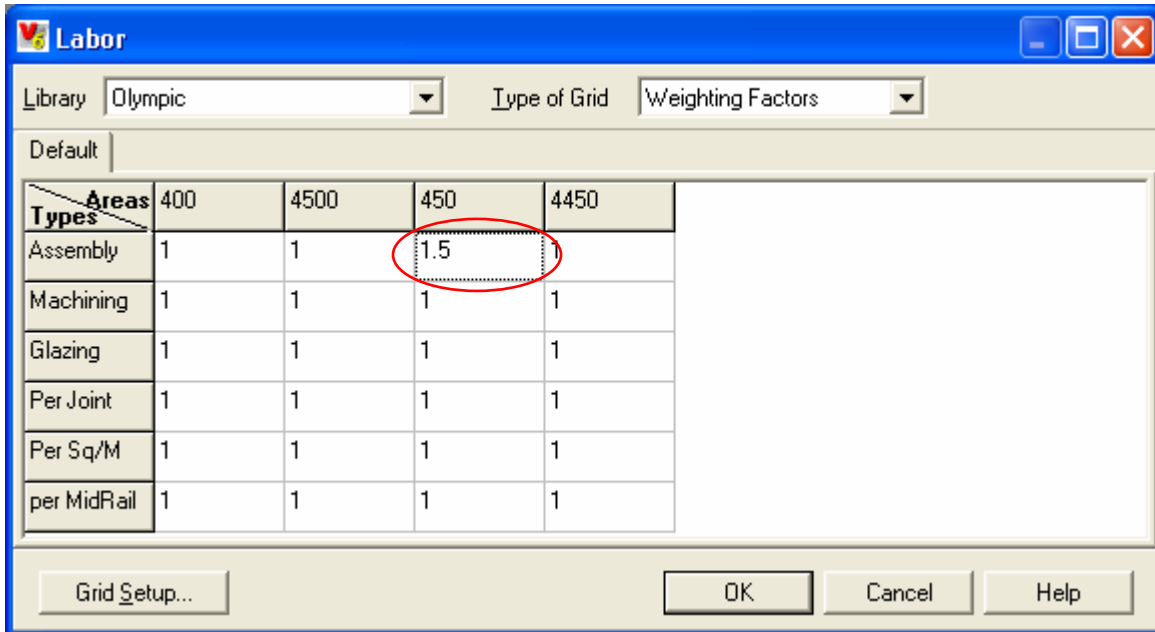
To change the Weighting Factors, click on the drop down box and then choose **Weighting Factors**.



3. Labour

3.2 Updating Labour Values (Continued)

E.g. 450 Frame Assembly– changed to 1.5 (This means an increase of 50% above the time allocated for this labour type.)



Types \ Areas	400	4500	450	4450
Assembly	1	1	1.5	1
Machining	1	1	1	1
Glazing	1	1	1	1
Per Joint	1	1	1	1
Per Sq/M	1	1	1	1
per MidRail	1	1	1	1

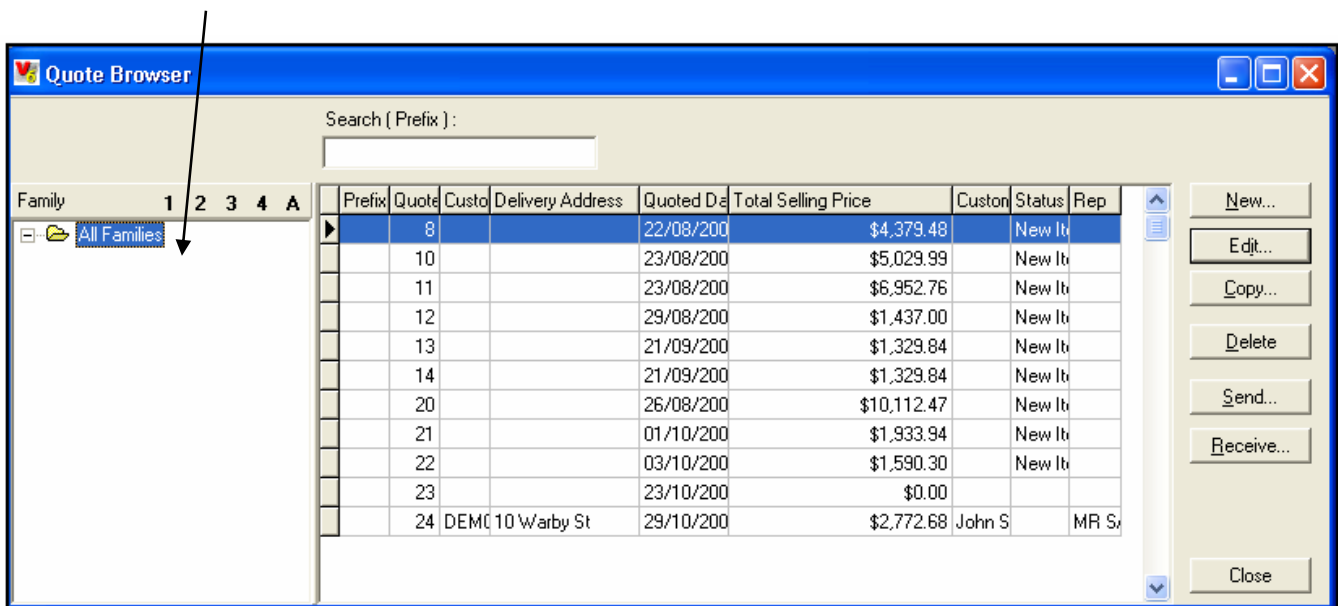
QUOTE FAMILIES

4. Quote Families

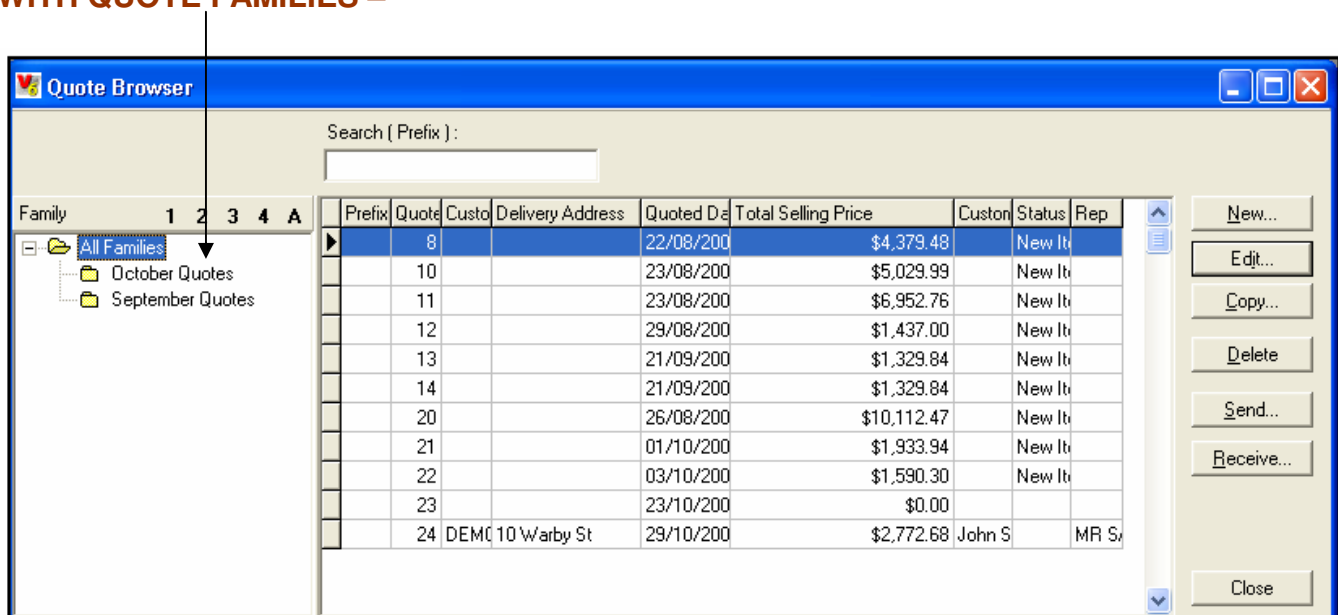
4.1 General

The **Quote Browser** can be separated into various families (groups) for easier sorting and dissection.

WITHOUT QUOTE FAMILIES –



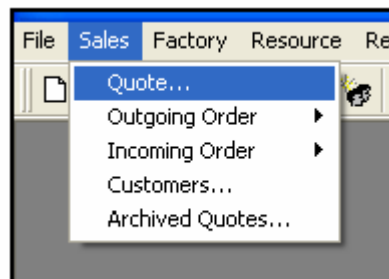
WITH QUOTE FAMILIES –



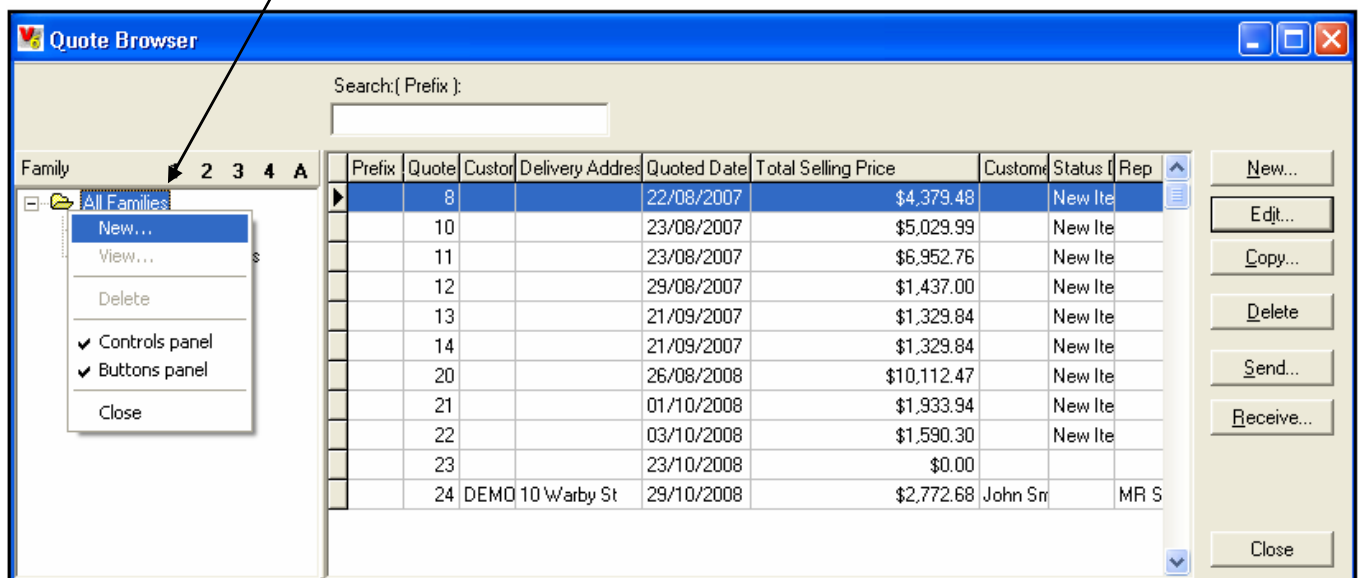
4. Quote Families

4.2 Create Quote Families

Open the Quote Browser by selecting **SALES** | **QUOTE**



Right-click on **ALL FAMILIES** and select **NEW**



The screenshot shows the 'Quote Browser' window with a search bar and a table of quote families. A context menu is open over the 'All Families' folder, with 'New...' selected. The table contains the following data:

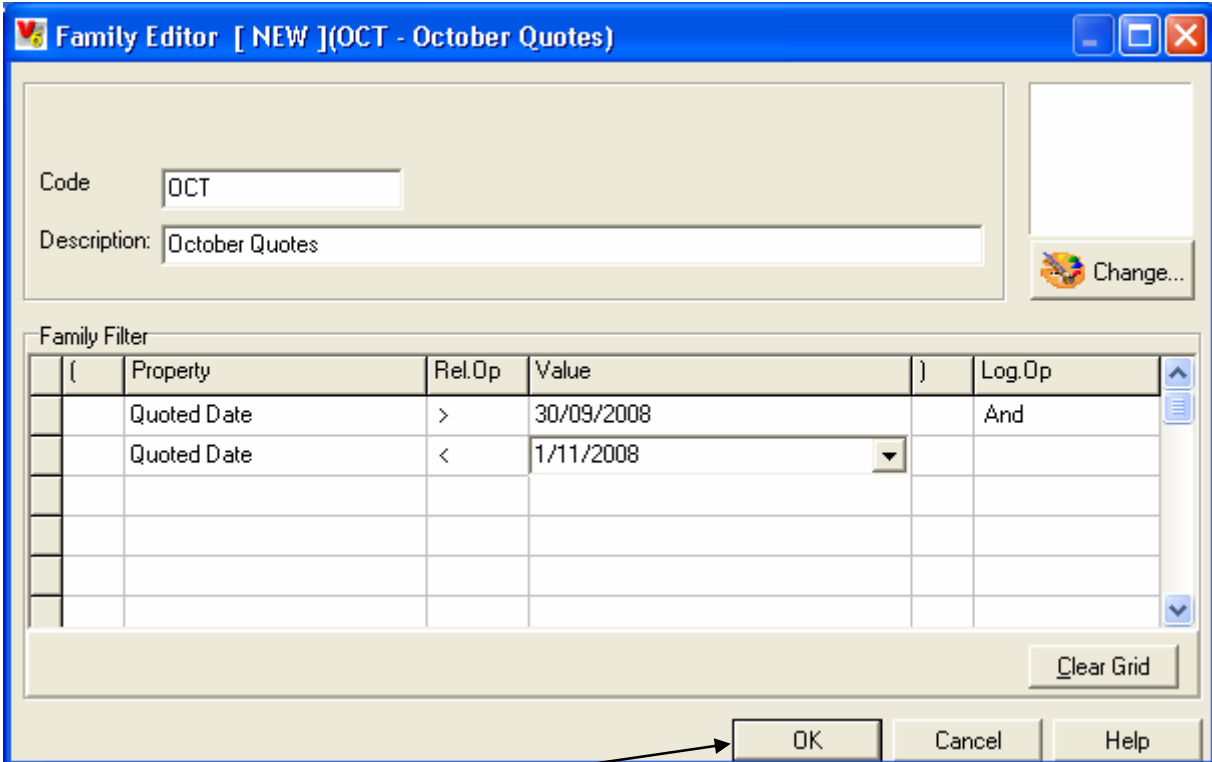
Family	Prefix	Quote	Custor	Delivery Address	Quoted Date	Total Selling Price	Custome	Status	Rep
All Families		8			22/08/2007	\$4,379.48		New Ite	
		10			23/08/2007	\$5,029.99		New Ite	
		11			23/08/2007	\$6,952.76		New Ite	
		12			29/08/2007	\$1,437.00		New Ite	
		13			21/09/2007	\$1,329.84		New Ite	
		14			21/09/2007	\$1,329.84		New Ite	
		20			26/08/2008	\$10,112.47		New Ite	
		21			01/10/2008	\$1,933.94		New Ite	
		22			03/10/2008	\$1,590.30		New Ite	
		23			23/10/2008	\$0.00		New Ite	
		24	DEMO 10	Warby St	29/10/2008	\$2,772.68	John Sm		MR S

4. Quote Families

4.2 Create Quote Families (Continued)

You must then complete the **Name/Description** and the basis by which it sorts quotes into this Family.

There are various options available under **Property**, **Rel. Operation**, and **Value**.



Family Editor [NEW](OCT - October Quotes)

Code:

Description:

Change...

Family Filter

(Property	Rel.Op	Value)	Log.Op
	Quoted Date	>	30/09/2008		And
	Quoted Date	<	1/11/2008		

Clear Grid

OK Cancel Help

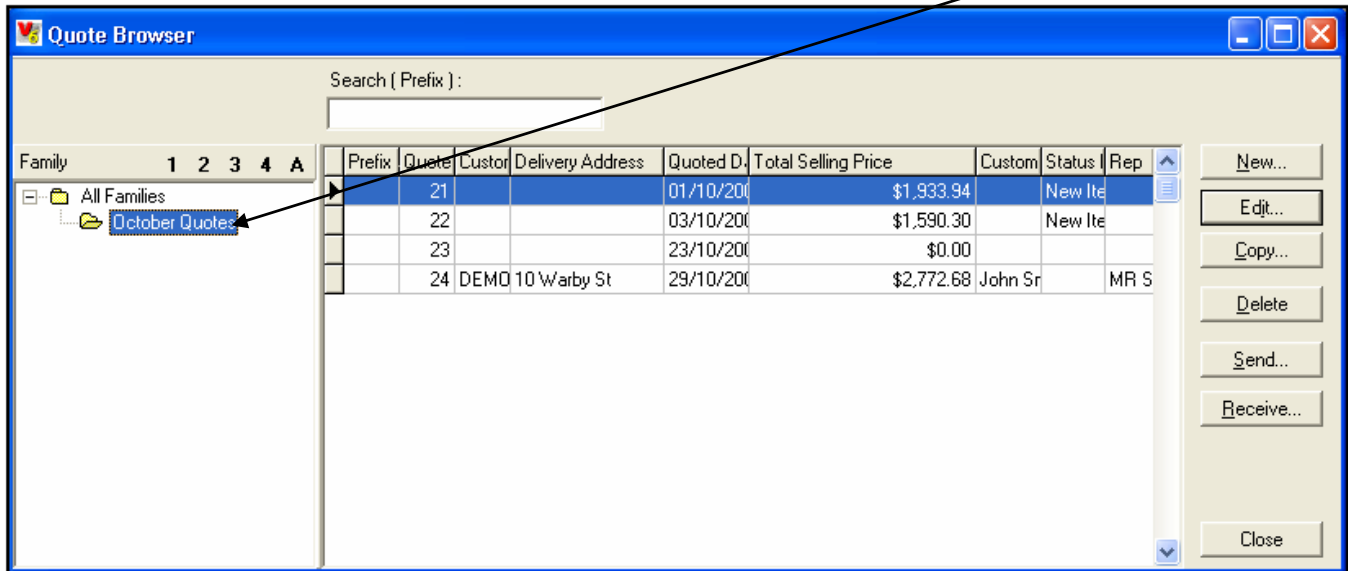
Click **OK** to continue

In the above example, we are creating a family for all October 2008 Quotes

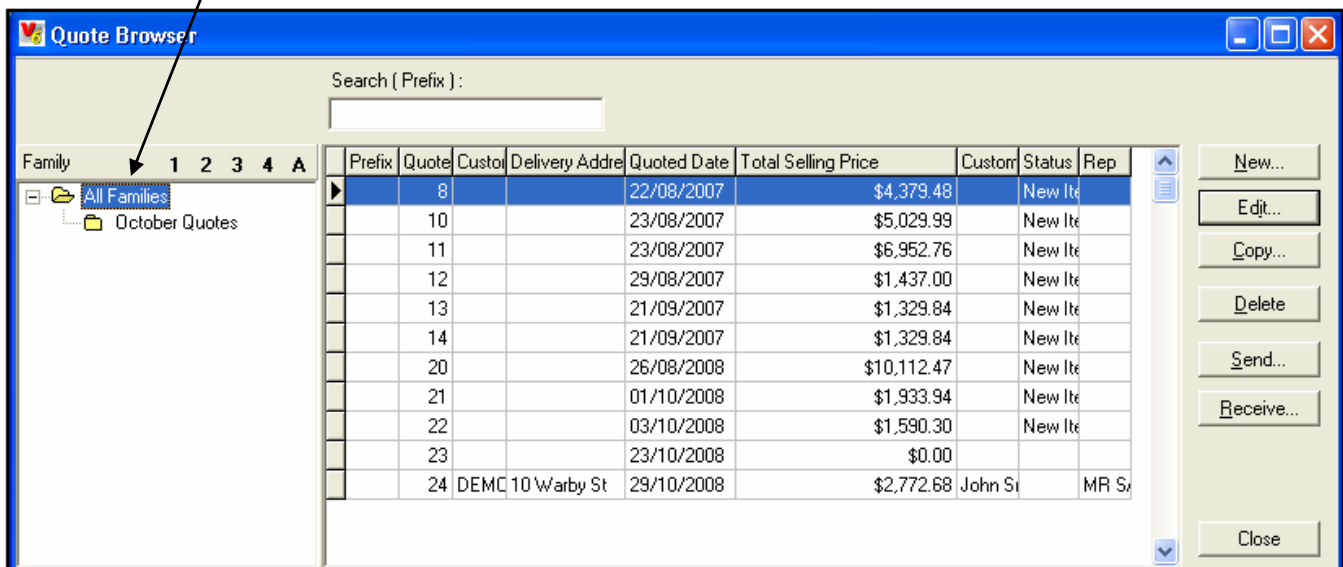
4. Quote Families

4.2 Create Quote Families (Continued)

The result of this new Quote Family on the Quote Browser shows a Sub-Family called **October Quotes** under which **ONLY** October quotes will be displayed.



Note, when **All Families** is selected from the Quote Browser, **ALL QUOTES** will be displayed regardless of whether they are also sorted into various Sub-Families



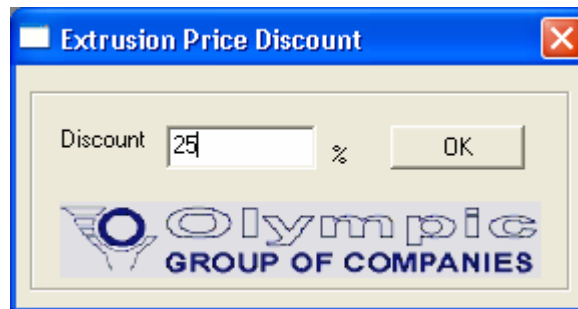
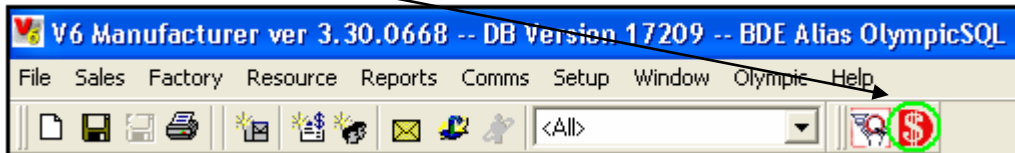
PRICING

5. Pricing

5.1 General

The OLYMPIC database is supplied with standard pricing and will require you to enter your company's discount percentage.

A macro button is provided on the main toolbar & will apply your discount to all quotes in V6.



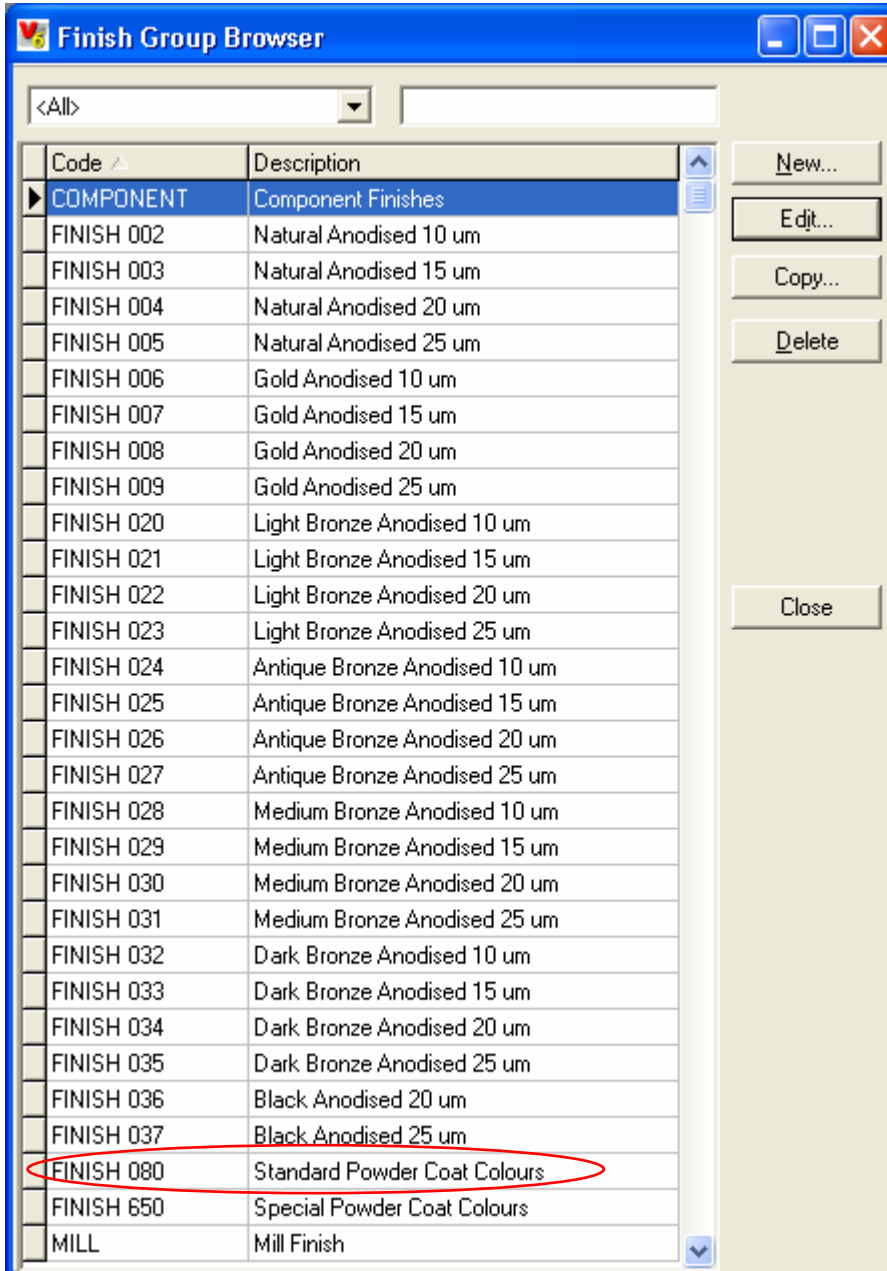
If your discount changes at any time, you can just re-run the macro & all pricing will be adjusted.

5. Pricing

5.2 Extrusion Finish Groups

The Extrusion Finishes available within the OLYMPIC database are grouped in various FINISH GROUPS.

These Groups are –



Code	Description
COMPONENT	Component Finishes
FINISH 002	Natural Anodised 10 um
FINISH 003	Natural Anodised 15 um
FINISH 004	Natural Anodised 20 um
FINISH 005	Natural Anodised 25 um
FINISH 006	Gold Anodised 10 um
FINISH 007	Gold Anodised 15 um
FINISH 008	Gold Anodised 20 um
FINISH 009	Gold Anodised 25 um
FINISH 020	Light Bronze Anodised 10 um
FINISH 021	Light Bronze Anodised 15 um
FINISH 022	Light Bronze Anodised 20 um
FINISH 023	Light Bronze Anodised 25 um
FINISH 024	Antique Bronze Anodised 10 um
FINISH 025	Antique Bronze Anodised 15 um
FINISH 026	Antique Bronze Anodised 20 um
FINISH 027	Antique Bronze Anodised 25 um
FINISH 028	Medium Bronze Anodised 10 um
FINISH 029	Medium Bronze Anodised 15 um
FINISH 030	Medium Bronze Anodised 20 um
FINISH 031	Medium Bronze Anodised 25 um
FINISH 032	Dark Bronze Anodised 10 um
FINISH 033	Dark Bronze Anodised 15 um
FINISH 034	Dark Bronze Anodised 20 um
FINISH 035	Dark Bronze Anodised 25 um
FINISH 036	Black Anodised 20 um
FINISH 037	Black Anodised 25 um
FINISH 080	Standard Powder Coat Colours
FINISH 650	Special Powder Coat Colours
MILL	Mill Finish

The Standard Powdercoat Colours Group pricing should be applicable to most powdercoat finishes you wish to apply to quotes.